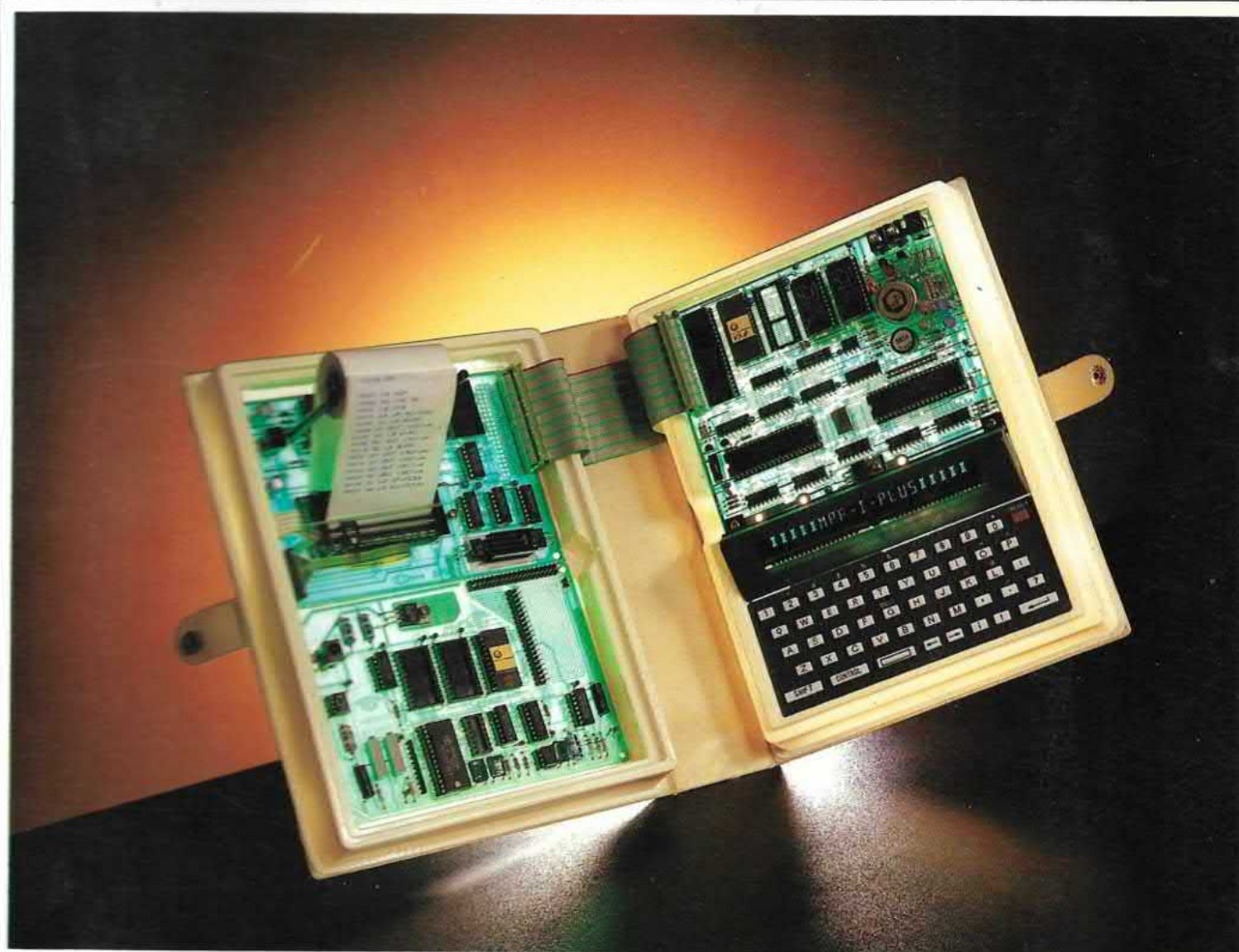


Micro-Professor

MPF-IP MONITOR PROGRAM

SOURCE LISTING



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8 ;*
9 ;*****
10 ;
11 ;
12 ;
13 ;
14 ;
15 P82551 EQU      83H      ;8255 I control port
16 DIG1 EQU      80H      ;8255 I port A
17 DIG2 EQU      81H      ;8255 I port B
18 DIG3 EQU      82H      ;8255 I port C
19 P82552 EQU      93H      ;8255 II Control port
20 SEG1 EQU      90H      ;8255 II port A
21 SEG2 EQU      91H      ;8255 II port B
22 KIN EQU      92H      ;8255 II port C
23 PWCODE EQU     0A5H      ;Power up code
24 ZSUM EQU      0E0H      ;This will make the sum of all
25                          ;monitor codes to be zero.
26
27 ;The following EQUATES are used for timing.Their values
28 ;depend on the CPU clock frequency. (In this version, the
29 ;crystal frequency is 1.79 MHz.)
30
31 COLDEL EQU      80      ;Column delay for routine
32                          ;SCAN and SCAN1.
33 F1KHZ EQU      65      ;Delay count for 1K Hz square wave,
34                          ;used by routine TONE1K.
35 F2KHZ EQU      31      ;Delay count for 2K Hz square wave,
36                          ;used by routine TONE2K.
37 MPERIOD EQU     32      ;1KHz and 2KHz threshold used by
38                          ;tape input routine PERIOD
39
40 ; The following EQUATES are used for tape modulation.
41 ; If the quality of tape recoder is good,the user may
42 ; change '4 4 2 8' to '2 2 1 4'. This will double
43 ; the tape data rate.
44 ; If the quality of tape recoder is poor ,the user may
45 ; change '4 4 2 8' to '6 6 3 12'. This will improve
46 ; error performance but slow down the data rate.
47 ; Although the data format is changed, the tape is still
48 ; compatible in each case,because only the ratio is
49 ; detected in the Tape read.
50
51 ONE_1K EQU      4
52 ONE_2K EQU      4
53 ZERO_1K EQU     2
54 ZERO_2K EQU     8
55
56 ;*****
57 ;I/O port assignment: (8255 I)
58

```

```

59 ; port A (address 80H): The first eight digits of display.
60 ;     bit0--digit 1
61 ;     bit1--digit 2
62 ;     bit2--digit 3
63 ;     bit3--digit 4
64 ;     bit4--digit 5
65 ;     bit5--digit 6
66 ;     bit6--digit 7
67 ;     bit7--digit 8
68 ; Port B (Address 81H): The second eight digits of display.
69 ; bit0--digit 9
70 ;     bit1--digit 10
71 ;     bit2--digit 11
72 ;     bit3--digit 12
73 ;     bit4--digit 13
74 ;     bit5--digit 14
75 ;     bit6--digit 15
76 ;     bit7--digit 16
77 ; port C (address 82H): The last four digits of display.
78 ;     bit0--digit 17
79 ;     bit1--digit 18
80 ;     bit2--digit 19
81 ;     bit3--digit 20
82 ;     bit4--SHIFT key
83 ;     bit5--CTRL key
84 ;     bit6,7--unused
85
86 ;*****
87 ;I/O port assignment: (8255 II)
88
89 ; port A (address 90H):The first eight segments.
90 ;     bit0--segment a
91 ;     bit1--segment b
92 ;     bit2--segment c
93 ;     bit3--segment d
94 ;     bit4--segment e
95 ;     bit5--segment f
96 ;     bit6--segment g
97 ;     bit7--segment h
98 ; port B (address 91H):The second seven segments.
99 ;     bit0--segment i
100 ;     bit1--segment j
101 ;     bit2--segment k
102 ;     bit3--segment l
103 ;     bit4--segment m
104 ;     bit5--segment n
105 ;     bit6--segment dp
106 ;     bit7:unused
107 ; port C (address 92H): Tape I/O ,Break,Keyboard input.
108 ;     bit0--K1 (Keyboard matrix 1st row)
109 ;     bit1--K2 (Keyboard matrix 2nd row)
110 ;     bit2--K3 (Keyboard matrix 3rd row)
111 ;     bit3--EAR (Input from tape recoder)
112 ;     bit4--Break signal
113 ;     bit5--MIC (Output to tape recoder)
114 ;     bit6--7:unused
115
116 ;*****

```

MPF IP 1983.1.1
LOC OBJ CODE M STMT SOURCE STATEMENT

```

117 ; -- reset --
118 ; There are two cases that will generate a RESET:
119 ; (i) power-up
120 ; (ii) 'RS' key pressed
121 ; In both cases, the following actions will be taken:
122 ; a) disable interrupt, set interrupt mode to 0
123 ; set I register to 00 and start execution
124 ; at address 0000 (by Z80 CPU itself).
125 ; b) set user's SP to FEA0H;
126 ; c) set user's I register to 00 and disable user's
127 ; interrupt flip-flop;
128 ; In addition, subroutine INI will be called on power-up
129 ; reset, which has the following effects:
130 ; d) turn on printer (PRT_MPF)
131 ; e) disable BREAK POINT;
132 ; f) set the contents of location FF00H FF01H to 66 and
133 ; and 00 respectively. This will make instruction RST
134 ; 38H (opcode FF) have the same effect as BREAK.
135 ; g) set the default value of EDITOR and ASSEMBLER.
136 ; h) set the limit address of INSERT and DELETE.
137 ; Memory location POWERUP is used to distinguish power-up
138 ; from RS-key. (POWERUP) contains a random data when
139 ; power-up and contains PWCODE (0A5H) thereafter.
140
0000 010003 141 LD BC,300H ;Power_up delay
142 RS_START:
0003 EDA9 143 CPD
0005 EA0300 144 JP PE,RS_START
145
146 ; Initial 8255 I to mode 0 with port A and B output ,port C
147 ;pc0-pc3:out pc4-pc7:in.The control word is 88H.
148
0008 3E88 149 LD A,10001000B
000A D383 150 OUT (P82551),A
151
152 ; Intial 8255 II to mode 0 with port A and B output ,port C
153 ;pc0-pc3:in pc4-pc7:out.The control word is 81H.
154
000C 3E81 155 LD A,10000001B
000E D393 156 OUT (P82552),A
157
158 ; When the control word is sent out to 8255, all output
159 ; ports are cleared to 0. It is necessary to disable
160 ; BREAK and deactivate all I/O by sending 0FFH to
161 ; 8255 I portA,B,C and 8255 II portC.
162
0010 3EFF 163 LD A,0FFH
0012 D392 164 OUT (KIN),A ;Disable the BREAK signal.
0014 D380 165 OUT (DIG1),A ;Disable all digits.
0016 D381 166 OUT (DIG2),A
0018 D382 167 OUT (DIG3),A
001A 31D0FE 168 LD SP,SYSSTK ;Initial system stack.
169
170 ;If the content of location POWERUP is not equal to
171 ;PWCODE, call subroutine INI. Continue otherwise.
172
001D 3AF0FE 173 LD A,(POWERUP)
0020 FEAS 174 CP PWCODE

```

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF_ IP 1983.1.1	PAGE 4 ASM 5.9
0022	C4B001	175	CALL NZ,INI	;Cold start	
		176			
		177		; Address 28H and 30H are reserved for BREAK (RST 28H)	
		178		; and software BREAK (RST 30H). Skip these area, monitor	
		179		; program resumes at RESET1.	
		180			
0025	180B	181	JR RESET1		
		182			
		183		*****	
0028		184	ORG 28H		
		185		; Address 28H is the entry point of BREAK trap.	
		186		; If a location is set as a BREAK point, the monitor	
		187		; will change the content of this location to C7 (RST 28H)	
		188		; before transferring control to user's program.	
		189		; In execution of user's program, a trap will occur if	
		190		; user's PC passes this location. The monitor then takes	
		191		; over control and the content of BREAK address	
		192		; will be restored. Monitor takes care of everything	
		193		; and makes the whole mechanism transparent to the user.	
		194		; The return address pushed onto stack is the PC after	
		195		; executing RST 28H. The original break address should	
		196		; be one less than that. The following 3 instructions	
		197		; decrease the content of (SP) by one without changing	
		198		; HL.	
		199			
0028	E3	200	EX (SP),HL		
0029	2B	201	DEC HL		
002A	E3	202	EX (SP),HL		
002B	22FFFE	203	LD (HLTEMP),HL		
002E	180E	204	JR CONT28		
		205			
		206		*****	
0030		207	ORG 30H		
		208			
		209		; Instruction RST 30H (opcode F7) is usually used as:	
		210		; i) Software break;	
		211		; ii) Terminator of user's program.	
		212		; The effect of this instruction is to save all user's	
		213		; registers and return to monitor.	
		214			
0030	1834	215	JR NMI		
		216			
		217		*****	
		218		; This is a part of reset routine. Address 0028 and	
		219		; 0030 are reserved for break point. Reset routine	
		220		; skips this area and resumes here.	
		221			
		222	RESET1:		
0032	210000	223	LD HL,0		
0035	181D	224	JR RESET2		
		225			
		226		*****	
		227			
		228		;The following byte makes the sum of the monitor	
		229		;code in ROM zero.	
		230			
0037	E0	231	DEFB ZSUM		
		232			

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 5	ASM 5.9
				233		;*****				
				234						
0038				235	ORG	38H				
				236						
				237		; Entry point of RST 38H (opcode FF) or mode 1 interrupt.				
				238		; Fetch the address stored in location FF00 and FF01,				
				239		; then jump to this address. Initially, FF00 and FF01				
				240		; are set to 0066. So RST 38 will have the same effect				
				241		; as software break. By changing the content of FF00				
				242		; and FF01, the user can define his or her own service				
				243		; routine.				
				244		; The next three instructions push the contents of FF00				
				245		; and FF01 to stack without changing any registers.				
				246						
0038	E5			247	PUSH	HL				
0039	2A01FF			248	LD	HL,(IM1AD)				;Initially stored 0066H.
003C	E3			249	EX	(SP),HL				
				250						
				251		; The top of the stack is now the address of user				
				252		; defined service routine. Pop out this address then				
				253		; branch to it.				
				254						
003D	C9			255	RET					
				256						
				257		;*****				
				258	CONT28:					
				259		; This is a part of break service routine. It continues				
				260		; the program at RST28.				
				261						
003E	32FEFE			262	LD	(ATEMP),A				
				263						
				264		; The monitor has changed the content of user's				
				265		; program at break address. The next 3 instructions				
				266		; restored the destroyed content. BRAD contains the				
				267		; break address, BRDA contains the original data at				
				268		; break address.				
				269						
0041	2AEDFE			270	LD	HL,(BRAD)				
0044	3AEFFE			271	LD	A,(BRDA)				
0047	77			272	LD	(HL),A				
				273		; Send break enable signal to hardware counter.				
				274		; A nonmaskable interrupt will be issued at the 5th M1's.				
				275						
0048	3EEF			276	LD	A,11101111B				
004A	D392			277	OUT	(KIN),A				
004C	3AFEFE			278	LD	A,(ATEMP)				;1st M1
004F	2AFFFE			279	LD	HL,(HLTEMP)				;2nd M1
0052	00			280	NOP					;3rd M1
0053	C9			281	RET					;4th M1
				282						
				283		; Return to user's program. Execute the instruction				
				284		; at break address. After finishing one instruction,				
				285		; a nonmaskable interrupt happens and then returns				
				286		; to the monitor program again.				
				287						
				288	RESET2:					
0054	22A0FF			289	LD	(USERIF),HL				;Set user's I register and
				290						;interrupt flip flop to 0

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 6
						ASM 5.9
0057	22F1FE	291	LD (TEST),HL			;Set the contents of TEST and
		292				;STEPBF to be zero.
		293				
		294				; TEST is a flag for the use of monitor itself. Illegal key-in
		295				; blanking (bit 7 of TEST) and automatic leading zero
		296				; (bit 0) use this flag. Clear it here.
		297				
005A	21A0FE	298	LD HL,USERSTK			
005D	229CFF	299	LD (USERSP),HL			
0060	CD1E02	300	CALL INI7			
0063	37	301	SCF			
		302				
		303				; Address 66H is the address for nonmaskable interrupt.
		304				; Skip this area,monitor resumes at SETST0
		305				
0064	1858	306	JR SETST0			
		307				
		308				;*****
0066		309	NMI: ORG 66H			
		310				
		311				; Entry point of nonmaskable interrupt. NMI will occur
		312				; when user's program is broken.
		313				; The service routine which starts here saves all
		314				; user's registers and status. It also check the validity
		315				; of user's SP.
		316				
0066	32FEFE	317	LD (ATEMP),A			;Save A register
0069	3EFF	318	LD A,0FFH			;Disable BREAK signal and all digits.
006B	D380	319	OUT (DIG1),A			
006D	D381	320	OUT (DIG2),A			
006F	D382	321	OUT (DIG3),A			
0071	D392	322	OUT (KIN),A			
0073	3AFEFE	323	LD A,(ATEMP)			;Restore A register
0076	22FFFE	324	RGSAVE: LD (HLTEMP),HL			;Save register HL
0079	E1	325	POP HL			;Get return address from stack
007A	229EFF	326	LD (USERPC),HL			;Set user's PC to return
		327				;address
007D	2AFFFE	328	LD HL,(HLTEMP)			;Restore HL register
0080	ED739CFF	329	LD (USERSP),SP			;Set user's SP to current SP
0084	319CFF	330	LD SP,USERIY+2			;Save other registers by
0087	FDE5	331	PUSH IY			;continuously pushing them
0089	DDE5	332	PUSH IX			;onto stack
008B	D9	333	EXX			
008C	E5	334	PUSH HL			
008D	D5	335	PUSH DE			
008E	C5	336	PUSH BC			
008F	D9	337	EXX			
0090	08	338	EX AF,AF'			
0091	F5	339	PUSH AF			
0092	08	340	EX AF,AF'			
0093	E5	341	PUSH HL			
0094	D5	342	PUSH DE			
0095	C5	343	PUSH BC			
0096	F5	344	PUSH AF			
		345				
		346				; The next two instructions save I register.
		347				; The interrupt flip-flop (IPF2) is copied into
		348				; parity flag (P/V) by instruction LD A,I.

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE -	ASM 3.3
			349 ; The interrupt status (enabled or disabled)				
			350 ; can be determined by testing parity flag.				
			351				
0097	ED57		352 LD A,I				
0099	32A1FF		353 LD (USERIF+1),A				
			354				
			355 ; The next four instructions save IFF2 into				
			356 ; user's IFF.				
			357				
009C	3E00		358 LD A,0				
009E	E2A300		359 JP PO,SETIF ;PO--P/V=0				
00A1	3E01		360 LD A,1				
00A3	32A0FF		361 SETIF: LD (USERIF),A				
			362 ;				
00A6	31D0FE		363 LD SP,SYSSTK ;Set SP to system stack.				
			364				
			365 ; The next 7 instructions check user's SP.				
			366 ; If the user's SP points to a location not				
			367 ; in RAM, display ERR-SP.				
			368				
00A9	2A9CFF		369 LD HL,(USERSP)				
00AC	2B		370 DEC HL				
00AD	CD1908		371 CALL RAMCHK				
00B0	2026		372 JR NZ,SETST2				
00B2	2B		373 DEC HL				
00B3	CD1908		374 CALL RAMCHK				
00B6	2020		375 JR NZ,SETST2				
			376				
			377 ; If the user's stack and system stack are				
			378 ; overlayed, then display SYS-SP. This checking				
			379 ; is done by the following instructions.				
			380				
00B8	116101		381 LD DE,-USERSTK+1				
00BB	19		382 ADD HL,DE				
00BC	381F		383 JR C,SETST3				
			384 SETST0:				
00BE	3AEFFE		385 LD A,(BRDA)				
00C1	2AEDFE		386 LD HL,(BRAD) ;Restore the data at breakpoint				
			387 ;address.				
00C4	77		388 LD (HL),A				
			389				
			390 ; In execution of STEP or GO command ,if the				
			391 ; user's SP is legal (carry flag is zero)then				
			392 ; display user's PC and the first four				
			393 ; register contents.				
			394 ; User can use the UP or DOWN keys to check				
			395 ; the register contents.				
			396 ; Otherwise, display fixed message (ERR-SP				
			397 ; or SYS-SP)				
			398				
00C5	D42806		399 CALL NC,MEMDP2				
			400 ;				
			401 ;				
			402 ;*****				
			403 ; Scan the display and keyboard. When a key is				
			404 ; detected, take proper action according to the				
			405 ; key pressed.				
			406				

LOC	OBJ CODE M	STMT	SOURCE	MPF_IP STATEMENT	1983.1.1	PAGE 8 ASM 5.9
		407	MAIN:			
00C8	31D0FE	408		LD SP,SYSSTK		;Initial system stack.
00CB	CD4602	409		CALL SCAN		;Scan display and input keys.
		410				;Routine SCAN will not return
		411				;until any key is pressed.
		412				;After a key is detected,there
		413				;will be accompanied with a
		414				;beep sound.
00CE	F5	415		PUSH AF		
00CF	CDF607	416		CALL CLRBF		
00D2	F1	417		POP AF		
00D3	CD0B01	418		CALL KEYEXEC		;Input key dispatch routine.
00D6	18F0	419		JR MAIN		;Back to MAIN, get more keys
		420				;and execute them.
		421				
		422				;*****
		423				
		424	SETST2:			
00D8	21720C	425		LD HL,ERR_SP		;Display ERR_SP
00DB	1803	426		JR SETST4		
		427	SETST3:			
00DD	217B0C	428		LD HL,SYS_SP		;Display SYS_SP
		429	SETST4:			
00E0	CD8608	430		CALL PRTMES		;Print message
00E3	37	431		SCF		
00E4	18D8	432		JR SETST0		
		433				
		434				;*****
		435				
		436				;SOFTWARE ESC command -- Reenter montior.
		437				;Executed by depressing the Q and CTRL keys together.
		438				;The ESC command escapes from the existing command
		439				;and returns to monitor.
		440				;ESC is operative only in the commands that sample
		441				;the keyboard.
		442				;MPF_IP will responds to ESC by displaying the MPF_IP
		443				;montior prompt <.
		444				
		445	ESCAPE:			
00E6	31D0FE	446		LD SP,SYSSTK		
00E9	CDF607	447		CALL CLRBF		
00EC	CD8509	448		CALL CR3		
00EF	18D7	449		JR MAIN		
		450				
		451				;*****
		452				
		453				;Executed whe UP arrow or DOWN arrow key is pressed.
		454				
		455	FOR:			
00F1	3A80FF	456		LD A,(TYPEFG)		
00F4	FE10	457		CP 10H		;M
00F6	CAA203	458		JP Z,MFOR		;Display next four memory
		459				;contents.
00F9	D2B905	460		JP NC,RFOR		;Display next four register
		461				;contents.
00FC	1879	462		JR IGNORE		
		463	BACK:			
00FE	3A80FF	464		LD A,(TYPEFG)		

LOC	OBJ CODE M	STMT	SOURCE	MPF IP	1983.1.1	PAGE 9
				STATEMENT		ASM 5.9
0101	FE10	465		CP 10H		;M
0103	CAB703	466		JP Z,MBACK		;Display last four memory
		467				;contents.
0106	D2ED05	468		JP NC,RBACK		;Display last four register
		469				;contents.
0109	186C	470		JR IGNORE		
		471				
		472				;*****
		473				
		474				;Input key dispatch routine.
		475				;This routine uses the key codes returned by subroutine
		476				;SCAN, which is one byte (ASC II code) stored in A.
		477				
		478		KEYEXEC:		
010B	FE69	479		CP 69H		
010D	28E2	480		JR Z,FOR		;DOWN ARROW.
010F	FE5E	481		CP 5EH		
0111	28EB	482		JR Z,BACK		;UP ARROW.
0113	FE4D	483		CP 'M'		
0115	CAF302	484		JP Z,MEMEXC		;MEMORY DISPLAY AND MODIFY.
0118	FE52	485		CP 'R'		
011A	CA2505	486		JP Z,REGEXC		;REGISTER DISPLAY AND MODIFY.
011D	FE4C	487		CP 'L'		
011F	CACA06	488		JP Z,LOAD		;TAPE READ.
0122	FE57	489		CP 'W'		
0124	CA7906	490		JP Z,DUMP		;TAPE WRITE.
0127	FE47	491		CP 'G'		
0129	CAC304	492		JP Z,GOEXEC		;EXECUTION
012C	FE53	493		CP 'S'		
012E	CAB104	494		JP Z,STEP		;SINGLE STEP.
0131	FE42	495		CP 'B'		
0133	CA7D04	496		JP Z,BREAK		;BREAK AT SPECIFIED ADDRESS.
0136	FE46	497		CP 'F'		
0138	CAC003	498		JP Z,FILLDA		;FILL DATA.
013B	FE49	499		CP 'I'		
013D	CAE603	500		JP Z,INSET		;INSERT A BLOCK OF DATAS.
0140	FE44	501		CP 'D'		
0142	CA4804	502		JP Z,DELETE		;DELETE ONE BYTE OF DATA.
0145	FE4A	503		CP 'J'		
0147	CA6204	504		JP Z,JUMP		;JUMP RELATIVE.
014A	FE01	505		CP 1		
014C	CA0000	X 506		JP Z,ASM		;ASSEMBLER (CONTROL A).
014F	FE0C	507		CP 0CH		
0151	CA0000	X 508		JP Z,LASM		;LINE ASSEMBLER (CONTROL L).
0154	FE02	509		CP 2		
0156	282D	510		JR Z,BASIC3		;ENTER BASIC (CONTROL B).
0158	FE03	511		CP 3		
015A	2829	512		JR Z,BASIC3		;REENTER BASIC (CONTROL C).
015C	FE04	513		CP 4		
015E	281D	514		JR Z,DEASM3		;DISASSEMBLER (CONTROL D).
0160	FE05	515		CP 5		
0162	CA0000	X 516		JP Z,EDIT		;EDITOR (CONTROL E).
0165	FE07	517		CP 7		
0167	2840	518		JR Z,BEEP_CONTROL		;BEEP SOUND CONTROL (CONTROL G).
0169	FE12	519		CP 12H		
016B	CA0000	X 520		JP Z,REEDIT		;REEDIT (CONTROL R).
016E	FE10	521		CP 10H		
0170	2823	522		JR Z,PRT_CONTROL		;PRINTER CONTROL (CONTROL P).

LOC	OBJ CODE M	STMT	SOURCE	MPF_IP STATEMENT	1983.1.1	PAGE 10 ASM 5.9
0172	FE0D	523		CP 0DH		
0174	CA8509	524		JP Z,CR3		;LINE FEED.
		525				
		526				;*****
		527				
		528		IGNORE:		
0177	21F1FE	529		LD HL,TEST		
017A	CBFE	530		SET 7,(HL)		;Routine SCAN will check
		531				;bit 7 of test. If it is set
		532				;all DIGITS will be disabled.
		533				;This is a warning message to
		534				;the user when a illegal key
		535				;is entered.
017C	C9	536		RET		
		537				
		538				;*****
		539				
		540				;Executed by depressing the D and CTRL keys together.
		541				;Since the disassembler is located on the montior
		542				;of printer,so that MPF_IP will ignore command D
		543				;unless printer (PRT_MPF) is exists.
		544				
		545		DEASM3:		
017D	CDA808	546		CALL PTESTT		;Ret if printer is not exists
		547				;or the toggle printer switch is off.
0180	C0	548		RET NZ		
0181	CD0000	549	X	CALL DEASM		;Call disassembler.
0184	C9	550		RET		
		551				
		552				;*****
		553				
		554				;Executed by depressing B and CTRL keys together.
		555				;The optional MPF_IP BASIC INTERPRETER is a 8K ROM
		556				;resident .It is supplied as one 2764 ROM that plugs
		557				;into socket U3.
		558				;The starting address of BASIC INTERPRETER is 2000H
		559				;MPF_IP will check the content of the memory location
		560				;2000H is 0CDH or not.If yes enter BASIC ,otherwise
		561				;ignore this command and return to monitor.
		562				;Avoid to changing the contents in RAM ,we used the
		563				;command C to reenter BASIC.
		564				
		565		BASIC3:		
0185	47	566		LD B,A		
0186	3A0020	567		LD A,(2000H)		
0189	FECD	568		CP 0CDH		
018B	78	569		LD A,B		
018C	C0	570		RET NZ		
018D	FE02	571		CP 2		
018F	CA0000	572	X	JP Z,BASICZ		
0192	C32020	573		JP BASICC		
		574				
		575				;*****
		576				
		577				; Control print command -- Toggle printer on/off
		578				; The CTRL PRINT command turns the printer on
		579				; if it is off and off if it is on.
		580				; The command is entered by depressing the P and CTRL

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF_IP	1983.1.1	PAGE 11
						ASM 5.9
		581	; keys together.			
		582				
		583	PRT_CONTROL:			
0195	3AF3FE	584	LD A,(PRTFLG)			
0198	2F	585	CPL			
0199	32F3FE	586	LD (PRTFLG),A			
019C	A7	587	AND A			
019D	21890C	588	LD HL,PRTOFF			
01A0	2003	589	JR NZ,PRTF			
01A2	21820C	590	LD HL,PRTON			
		591	PRTF:			
01A5	CD8608	592	CALL PRTMES			
01A8	C9	593	RET			
		594				
		595				
		596	;*****			
		597				
		598	; Control sound command -- Toggle switch on/off			
		599				
		600	BEEP_CONTROL:			
01A9	21F4FE	601	LD HL,BEEPSET			
01AC	7E	602	LD A,(HL)			
01AD	2F	603	CPL			
01AE	77	604	LD (HL),A			
01AF	C9	605	RET			
		606				
		607	;*****			
		608				
		609	;Power_up intialization.			
		610				
		611	INI:			
01B0	210000	612	LD HL,0			
01B3	22F3FE	613	LD (PRTFLG),HL			;Set toggle printer
		614				;switch on.
		615				;Set toggle sound beep
		616				;switch on.
		617				
		618	;The next 7 instructions check IC on U4 is RAM or not.			
		619				
01B6	21FFF7	620	LD HL,0F7FFH			
01B9	010008	621	RAMT1 LD BC,800H			
01BC	CD1908	622	RAMT2 CALL RAMCHK			
01BF	2802	623	JR Z,TNEXT			
01C1	187E	624	JR INI8			
01C3	EDA9	625	TNEXT CPD			
01C5	EABC01	626	JP PE,RAMT2			
		627				
		628	;The next four instructions set the default values according			
		629	;to EDITOR and ASSEMBLER respectively.			
		630				
01C8	219D0C	631	LD HL,RAM4K_VALUE_SET			
		632	INI6:			
01CB	11DFFE	633	LD DE,RAM_START_ADDR			
01CE	010C00	634	LD BC,12			
01D1	EDB0	635	LDIR			
		636				
01D3	CD1E02	637	CALL INI7 ;Get reset display pattern.			
01D6	DD212CFF	638	LD IX,DISPBF			

```

639                                ;DiSplay the following
640                                ;patterns sequence, each 0.157
641                                ;seconds:
642                                ;
643                                ;
644                                ;
645                                ;
646                                ;
647                                ;
648                                ;
649                                ;
650                                ;
651                                ;
652                                ;
653                                ;
654                                ;
655                                ;
656                                ;
657                                ;
658                                ;
659                                ;
660                                ;
661                                ;
662                                ;
663                                ;
664                                ;
665                                ;
666                                ;
667                                ;
668                                ;
669                                ;
670                                ;
671                                ;
672                                ;
673                                ;
674                                ;
675                                ;
676                                ;
677                                ;
678                                ;
679                                ;
680                                ;
681                                ;
682                                ;
683                                ;
684                                ;
685                                ;
686                                ;
687                                ;
688                                ;
689                                ;
690                                ;
691                                ;
692                                ;
693                                ;
694                                ;
695                                ;
696                                ;

01DA 0E14 662 LD C,20 ;Pattern counts.
01DC 060A 663 LD B,10 ;Display 0.157 sec.
INI1:
INI2:
665 CALL SCAN1
666 DJNZ INI2
667 INC IX
668 INC IX
669 DEC C
670 JR NZ,INI1
671 CALL PTESTT
672 JR NZ,INI5
673 CALL PRT_MPF ;Print '*****MPF-I-PLUS*****'
674 LD A,PWCODE
675 INI3: LD (POWERUP),A ;Load power_up code into
676 ;(POWERUP). The monitor
677 ;uses the location to decide
678 ;whether a reset signal is
679 ;on power_up.
01F7 21F5FE 680 LD HL,FBEEP
01FA 3644 681 LD (HL),44H ;Frequency of BEEP.
01FC 23 682 INC HL
01FD 362F 683 LD (HL),2FH ;Time duration of BEEP.
01FF 23 684 INC HL
0200 3600 685 LD (HL),0
0202 216600 686 INI4: LD HL,NMI
0205 2201FF 687 LD (IM1AD),HL ;Set the service routine
688 ;of RST 38H to NMI ,which is the
689 ;nonmaskable interrupt service
690 ;routine for break point and
691 ;single step.
0208 2EE6 692 LD L,0E6H ;Set SOFTWARE ESCAPE address
693 ;to be 00E6H.
694 ;(i.e.,User's program return
695 ;address.)
020A 22A0FE 696 LD (USERSTK),HL

```

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 13	ASM 5.9
020D	CD1702	697	CALL CLRI				
		698	CLRB:				
		699	; Clear break point by setting the breakpoint address				
		700	;to 1FFFH. This address is the last address of monitor,				
		701	; so,break can never happen.				
		702					
0210	21FF1F	703	LD HL,1FFFH				
0213	22EDFE	704	LD (BRAD),HL				
0216	C9	705	RET				
		706	CLRI:				
		707	; Clear limit address of INSERT and DELETE command.				
		708	; Avoid to changing the contents of SYSTEM RAM ,we must				
		709	; set limit address.				
		710	; The default value of limit address is 0FE00H.				
		711					
0217	2100FE	712	LD HL,0FE00H				
021A	22EBFE	713	LD (END_ADDR),HL				
021D	C9	714	RET				
		715	INI7:				
		716	; Get pattern ,		*****MPF-PLUS-*****		
		717					
021E	CD4008	718	CALL CLRDSP				
0221	2118FF	719	LD HL,INPBF+20				
0224	2282FF	720	LD (OUTPTR),HL				
0227	2154FF	721	LD HL,DISPBF+40				
022A	2284FF	722	LD (DISP),HL				
022D	215D0C	723	LD HL,MPFII				
0230	CDCA09	724	CALL MSG				
0233	DD2154FF	725	LD IX,DISPBF+40				
0237	210000	726	LD HL,0				
023A	2280FF	727	LD (TYPEFG),HL				
		728					
023D	CD7109	729	CALL CR0				
0240	C9	730	RET				
		731	INI8:				
0241	21910C	732	LD HL,RAM2K_VALUE_SET				
0244	1885	733	JR INI6				
		734					
		735	;*****				
		736	; Function: Same as SCAN2 including BEEP effect.				
		737	; Input: Same as SCAN2				
		738	; Output: Same as SCAN2				
		739	; Reg effected: AF BC DE HL AF' BC' DE' HL'.				
		740	; Call: SCAN2 BEEP.				
		741					
		742	SCAN:				
0246	CD4D02	743	CALL SCAN2				
0249	CD0308	744	CALL BEEP				
024C	C9	745	RET				
		746					
		747	;*****				
		748	; Function: Scan the keyboard and display. Loop until				
		749	; a key is detected. If the some key is already				
		750	; pressed when this routine starts execution,				
		751	; return when next key is entered.				
		752	; Input: IX points to the buffer contains display patterns.				
		753	; 20 digits require 40 bytes of data. (IX) contains				
		754	; the pattern for the leftmost digit, (IX+39) contains				

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 14	ASM 5.9
		755					; the pattern for the rightmost digit.
		756					; Output: internal code of the key pressed.
		757					; Destroyed reg. : AF, BC, HL, AF', BC', DE', HL'.
		758					; All other registers except IY are also
		759					changed during execution, but they are
		760					restored before return.
		761					; Call: SCAN1
		762					
		763					SCAN2:
024D	DDE5	764		PUSH	IX		
024F	21F1FE	765		LD	HL,TEST		
0252	CB7E	766		BIT	7,(HL)		;This bit is set if user
		767					;has entered illegal key. The
		768					;display will be disabled as
		769					;a warning to the user. This
		770					;is done by replacing the display
		771					;buffer pointer IX by BLANK.
0254	2804	772		JR	Z,SCPRE		
0256	DD21D06F	773		LD	IX,BLANK		
		774					
		775					; Wait until all keys are released for 47 ms.
		776					; (The execution time of SCAN1 is 15.7 ms,
		777					; 47 = 15.7 * 3).
		778					
025A	0603	779	SCPRE:	LD	B,3		
025C	CD9B02	780	SCNX:	CALL	SCAN1		;Get position code.
025F	30F9	781		JR	NC,SCPRE		;If any key is pressed,
		782					;reload the debounce counter
		783					;B by 3.
0261	10F9	784		DJNZ	SCNX		
0263	CBBE	785		RES	7,(HL)		;Clear error flag.
0265	DDE1	786		POP	IX		;Restore original IX.
		787					
		788					; Loop until any key is pressed.
		789					
0267	CD9B02	790	SCLOOP:	CALL	SCAN1		
026A	38FB	791		JR	C,SCLOOP		
		792					
		793					; Convert the key-position-code returned by SCAN1 to
		794					; ASC II code. This is done by table-lookup.
		795					; The table used is KEYTAB.
		796					
		797	KEYMAP:				
026C	21520B	798		LD	HL,KEYTAB		
026F	4F	799		LD	C,A		
0270	0600	800		LD	B,0		
0272	09	801		ADD	HL,BC		
0273	7E	802		LD	A,(HL)		
0274	F5	803		PUSH	AF		
0275	DB82	804		IN	A,(DIG3)		
0277	CB67	805		BIT	4,A		
0279	280A	806		JR	Z,KSHIFT		;SHIFT KEY ?
027B	CB6F	807		BIT	5,A		
027D	2802	808		JR	Z,KCTRL		;CONTROL KEY?
027F	F1	809		POP	AF		
0280	C9	810		RET			
		811					
		812					;Executed by depressing any key with CTRL key together.

```

813 ;The key code is one byte stored in A register.
814
815 KCTRL:
0281 F1 816 POP AF
0282 CBB7 817 RES 6,A
0284 C9 818 RET
819
820 ;Executed by depressing any key with SHIFT key together.
821 ;The key code is one byte stored in A register.
822
823 KSHIFT:
0285 F1 824 POP AF
0286 D62C 825 SUB 2CH
0288 38DD 826 JR C,SCLOOP
028A FE25 827 CP 25H
028C 30D9 828 JR NC,SCLOOP
028E 21380C 829 LD HL,SHIFTT
0291 4F 830 LD C,A
0292 0600 831 LD B,0
0294 09 832 ADD HL,BC
0295 7E 833 LD A,(HL)
0296 FEFF 834 CP 0FFH
0298 28CD 835 JR Z,SCLOOP ;Zero, if illegal key in.
029A C9 836 RET
837 ;
838 ;*****
839 ; Function: Scan keyboard and display one cycle.
840 ; Total execution time is about 16 ms (exactly
841 ; 15.7 ms, 28040 clock states @ 1.79 MHz).
842 ; Input: Same as SCAN.
843 ; Output: i) no key during one scan
844 ; Carry flag -- 1
845 ; ii) key pressed during one scan
846 ; Carry flag -- 0,
847 ; A -- position code of the key pressed.
848 ; If more than one key is pressed, A
849 ; contains the largest position-code.
850 ; (This key is the last key scanned.)
851 ; Destroyed reg: AF, AF', BC', DE', HL'. (see comments on SCAN)
852 ; Call: none.
853
854 SCAN1:
855 ;In hardware, the display and keyboard are
856 ;arranged as a 20 by 3 matrix. Each cloumn
857 ;corresponds to one digit and three key buttons.
858 ;In normal operation, at most one column is
859 ;active. The pattern of the active digit is the
860 ;data output on port A,B,C of 8255 I. The data input
861 ;from bit 0-2~5 on port C of 8255 II are the status of key
862 ;buttons in the active column. All signals on
863 ;I/O port are active low.
864
029B 37 865 SCF
029C 08 866 EX AF,AF'
029D D9 867 EXX
868
869 ;Carry flag of F' is used to return the status of
870 ;the keyboard. If any key is pressed during one

```

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF	IP	1983.1.1	PAGE 16	ASM 5.9
						871 ;scan, the flag is reset; otherwise, it is set.					
						872 ;Initially, this flag is set. A' register is used					
						873 ;to store the position-code of the key pressed.					
						874 ;In this routine, 60 key positions are checked one					
						875 ;by one. C register contains the code of the key					
						876 ;being checked. The value of C is 0 at the beginning,					
						877 ;and is increased by 1 after each check. So the code					
						878 ;ranges from 0 to 3BH (total 60 positions). On each					
						879 ;check, if the input bit is 0 (key pressed), C register					
						880 ;is copied into A'. The carry flag of F' is set also.					
						881 ;When some key is detected, the key positions after					
						882 ;this key will still be checked. So if more than					
						883 ;one key are pressed during one scan, the code of the					
						884 ;last one will be returned.					
029E	0E00					885 LD C,0					
02A0	11FEFF					886 LD DE,0FFFEH					;Activate the first digit.
02A3	6A					887 LD L,D					
02A4	2614					888 LD H,20					;20 digits.
02A6	DD7E00				KCOL:	889 LD A,(IX)					
02A9	D390					890 OUT (SEG1),A					;First byte pattern.
02AB	DD23					891 INC IX					
02AD	DD7E00					892 LD A,(IX)					
02B0	D391					893 OUT (SEG2),A					;2nd byte pattern.
02B2	7B					894 LD A,E					
02B3	D380					895 OUT (DIG1),A					;1-8 digits
02B5	7A					896 LD A,D					
02B6	D381					897 OUT (DIG2),A					;9-16 digits
02B8	7D					898 LD A,L					
02B9	D382					899 OUT (DIG3),A					;17-20 digits
02BB	0650					900 LD B,COLDEL					
02BD	10FE					901 DJNZ \$					;Delay 1.5 ms per digit.
02BF	D5					902 PUSH DE					
02C0	0603					903 LD B,3					;Each column has three keys.
02C2	DB92					904 IN A,(KIN)					; Now,bit 0-2 of A contains the
						905					;status of the three keys in
						906					;the activae column.
02C4	57					907 LD D,A					
02C5	CB1A				KROW:	908 RR D					; Rotate D 1 bit right
						909					; bit 0 of D will be rotate
						910					; into carry flag.
02C7	3802					911 JR C,NOKEY					;Skip next 2 instruction
						912					;if the key is not pressed.
						913					;The next 2 instructions
						914					;store the current position-code
						915					;into A' and reset carry flag
						916					;of F' register.
02C9	79					917 LD A,C					
02CA	08					918 EX AF,AF'					
02CB	0C				NOKEY:	919 INC C					;Increase current key code by 1.
02CC	10F7					920 DJNZ KROW					;Loop until 3 keys in the active
						921					;columns are all checked.
02CE	3EFF					922 LD A,0FFH					;Disable all the digits.
02D0	D380					923 OUT (DIG1),A					
02D2	D381					924 OUT (DIG2),A					
02D4	D382					925 OUT (DIG3),A					
02D6	DD23					926 INC IX					
02D8	D1					927 POP DE					
02D9	A7					928 AND A					

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 17	ASM 5.9
02DA	CB03	929		RLC	E			
02DC	3802	930		JR	C,RL1			
02DE	CBC3	931		SET	0,E			
02E0	CB12	932	RL1:	RL	D			
02E2	3802	933		JR	C,RL2			
02E4	CBC2	934		SET	0,D			
02E6	CB15	935	RL2:	RL	L			
02E8	25	936		DEC	H			
02E9	20BB	937		JR	NZ,KCOL			
02EB	11D8FF	938		LD	DE,-40			
02EE	DD19	939		ADD	IX,DE			;Get original IX.
02F0	D9	940		EXX				
02F1	08	941		EX	AF,AF'			
02F2	C9	942		RET				
		943						
		944						;*****
		945						
		946						;Exeuted when 'M' key is pressed.
		947						; Enter the hexadecimal address of the first of the
		948						;four memory locations to be displayed.
		949						; (1) Type <CR> -- Display specified memory contents.
		950						; (2) Type : -- Alter memory contents.
		951						; (3) Type . -- Memory dump.
		952						; (4) Type / -- Move data block from one area to another.
		953						
		954		MEMEXC:				
02F3	CD1603	955		CALL	MEMEX2			
02F6	3E10	956		LD	A,10H			
02F8	3280FF	957		LD	(TYPEFG),A			;Set memory type.
02FB	1A	958		LD	A,(DE)			
02FC	FE3A	959		CP	3AH			;:
02FE	CA3703	960		JP	Z,MMODFY			
0301	FE2E	961		CP	2EH			;.
0303	283E	962		JR	Z,MDUMP1			
0305	FE2F	963		CP	2FH			;/
0307	2847	964		JR	Z,MMOVE			
0309	CD2803	965		CALL	MEMEX3			;Display specified memory
		966						;contents.
030C	CD890A	967		CALL	HEXX			
030F	CD8603	968	P102	CALL	MEM3			
0312	CD8109	969		CALL	CR2			
0315	C9	970		RET				
		971						
		972						;*****
		973						
		974						;The input data must be hexadecimal values. MPF IP will
		975						;ignore this command if there exists at least one digit
		976						;which is not a hexadecimal value. The user can use the
		977						;BACKSPACE key to correct the data.
		978						
		979		MEMEX2:				
0316	CD6008	980		CALL	ECHO_CH			;Echo the input character and
		981						;prompt.
0319	CD6F06	982	MEMEX1	CALL	GET			;Get a string of characters
		983						;and end the input with <CR>.
031C	CD5408	984		CALL	CHKINP			;Check hexadecimal values.
031F	38F8	985		JR	C,MEMEX1			;Jump to MEMEX1 if the input
		986						;data is illegal.

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 18 ASM 5.9
0321	CDDF08	987	CALL	CHKHEX		
		988				;Get the hexadecimal address
		989				;of the first of four memory
0324	22F8FE	990	LD	(MADDR),HL		;locations to be displayed.
0327	C9	991	RET			
		992				
		993				
		994	MEMEX3:			;Reset the counters of INPUT
		995				; BUFFER and DISPBF BUFFER.
0328	E5	996	PUSH	HL		
0329	2108FF	997	LD	HL,INPBF+4		
032C	2282FF	998	LD	(OUTPTR),HL		
032F	2134FF	999	LD	HL,DISPBF+8		
0332	2284FF	1000	LD	(DISP),HL		
0335	E1	1001	POP	HL		
0336	C9	1002	RET			
		1003				
		1004				*****
		1005				
		1006				;If you want to change the values in these location,
		1007				;just type a colon and the values separated by spaces.
		1008				;The final command look like this:
		1009				;<M>=<start>:<data1> <data2> <data3><CR>
		1010				
		1011	MMODIFY:			
		1012	SET:			
0337	E5	1013	PUSH	HL		
0338	CDE508	1014	CALL	GETHL		;Get data.
033B	E1	1015	POP	HL		
033C	77	1016	LD	(HL),A		
033D	CA8509	1017	JP	Z,CR3		
0340	23	1018	INC	HL		
0341	18F4	1019	JR	SET		
		1020				
		1021				*****
		1022				
		1023				;Type the first address, followed by a period and the second
		1024				;address .This two-address-separated-by-a-period form is
		1025				;called a memory range.
		1026				;If PRT MPF exists ,then it will print out the data,
		1027				;otherwise MPF_IP will ignore this command
		1028				;The final command look like this:
		1029				;<M>=<start>.<end><CR> or
		1030				;<M>=<start>.<end> <linking address><CR>
		1031				
		1032	MDUMP1:			
0343	CDA308	1033	CALL	PTEST		
0346	C0	1034	RET	NZ		
0347	3E30	1035	LD	A,30H		;Set memory dump type.
0349	320000	X 1036	LD	(TEST5),A		
034C	CD0000	X 1037	CALL	MDUMP		
034F	C9	1038	RET			
		1039				
		1040				*****
		1041				
		1042				;You can treat a range of memory (specified by two address
		1043				;separated by a slash),move it from one place to another
		1044				;in memory by using the MOVE command.

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 19	ASM 5.9
		1045					
		1046					
		1047					
		1048					
		1049					
0350	22D0FE	1050					
0353	CDE508	1051					
0356	22D2FE	1052					
0359	CDE508	1053					
035C	22D4FE	1054					
035F	CD6503	1055					
0362	C38509	1056					
		1057					
		1058					
		1059					
0365	21D0FE	1060					
0368	CDAF07	1061					
		1062					
		1063					
		1064					
		1065					
036B	DAC406	1066					
		1067					
		1068					
		1069					
036E	ED5BD4FE	1070					
		1071					
0372	ED52	1072					
		1073					
0374	300B	1074					
		1075					
0376	EB	1076					
0377	09	1077					
0378	2B	1078					
0379	EB	1079					
037A	2AD2FE	1080					
037D	EDB8	1081					
037F	13	1082					
0380	C9	1083					
		1084					
0381	19	1085					
		1086					
0382	EDB0	1087					
0384	1B	1088					
0385	C9	1089					
		1090					
		1091					
		1092					
		1093					
		1094					
		1095					
0386	2AF8FE	1096					
0389	0604	1097					
		1098					
038B	CD950A	1099					
038E	7E	1100					
038F	CD9A0A	1101					
0392	23	1102					

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 20 ASM 5.9
0393	10F6	1103	DJNZ MEM5			
		1104	DEC DSP:			;Clear the rightmost display
		1105				;pattern.
		1106				;in DISPLAY BUFFER.The display
		1107				;pattern is usually a cursor.
0395	DD212CFF	1108	LD IX,DISPBF			
0399	3EFF	1109	DEC_SP LD A,0FFH			
039B	2A84FF	1110	LD HL,(DISP)			
039E	77	1111	LD (HL),A			
039F	23	1112	INC HL			
03A0	77	1113	LD (HL),A			
03A1	C9	1114	RET			
		1115				
		1116	;*****			
		1117				
		1118				;Executed when UP or down arrow key is pressed.
		1119				;Executed in memory mode only.
		1120				
		1121	MFOR:			;Display next four memory
		1122				;contents.
03A2	2AF8FE	1123	LD HL,(MADDR)			
03A5	23	1124	INC HL			
03A6	23	1125	INC HL			
03A7	23	1126	INC HL			
03A8	23	1127	INC HL			
03A9	22F8FE	1128	PI01 LD (MADDR),HL			
03AC	3E4D	1129	LD A,'M'			
03AE	CD6008	1130	CALL ECHO_CH			;Get pattern '<M>='
03B1	CD890A	1131	CALL HEXX			
03B4	C30F03	1132	JP PI02			
		1133				
		1134	MBACK:			;Display last four memory
		1135				;contents.
03B7	2AF8FE	1135	LD HL,(MADDR)			
03BA	2B	1136	DEC HL			
03BB	2B	1137	DEC HL			
03BC	2B	1138	DEC HL			
03BD	2B	1139	DEC HL			
03BE	18E9	1140	JR PI01			
		1141				
		1142	;*****			
		1143				
		1144				;Executed when 'F' key is pressed.
		1145				;Store the data byte into all memory locations from
		1146				;add1 to addr2.
		1147				;The final command look like this:
		1148				;<F>=<addr1> <addr2> <data><CR>
		1149				
		1150	FILLDA:			
03C0	CD1603	1151	CALL MEMEX2			;Get starting address.
03C3	CD1908	1152	CALL RAMCHK			
03C6	C2C406	1153	JP NZ,ERROR			;Jump to ERROR if the
		1154				;memory location of the
		1155				;starting address is not RAM.
03C9	E5	1156	PUSH HL			
03CA	CDE508	1157	CALL GETHL			;Get ending address.
03CD	E5	1158	PUSH HL			
03CE	CDE508	1159	CALL GETHL			;Get data.
03D1	7D	1160	LD A,L			

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF_IP	1983.1.1	PAGE 21
									ASM 5.9
03D2	A7			1161		AND	A		
03D3	E1			1162		POP	HL		
03D4	D1			1163		POP	DE		
03D5	12			1164		LD	(DE),A		
03D6	ED52			1165		SBC	HL,DE		
03D8	C8			1166		RET	Z		
03D9	DAC406			1167		JP	C,ERROR		;Jump to ERROR if starting
				1168					; address > ending address.
03DC	44			1169		LD	B,H		
03DD	4D			1170		LD	C,L		
03DE	62			1171		LD	H,D		
03DF	6B			1172		LD	L,E		
03E0	13			1173		INC	DE		
03E1	EDB0			1174		LDIR			
03E3	C38509			1175		JP	CR3		
				1176					
				1177					*****
				1178					
				1179					;Exeuted when 'I' key is pressed.
				1180					;MPF_IP will display the current limit address.
				1181					;SYSTEM RAM data that of course can not be shifted
				1182					;so we must set the limit address of INSERT command.
				1183					;When one byte is inserted at some address,all
				1184					;data below this address will be shifted down one
				1185					;position.
				1186					;The last location will be shifted out and therefore lost.
				1187					
				1188					; (1) Type <CR> -- To see the current limit address
				1189					of INSERT command.
				1190					; (2) Type C -- To clear limit address (i.e.,set
				1191					limit address to be 0FE00H).
				1192					; (3) Enter the hexadecimal address -- To set new high
				1193					limit address of INSERT command.
				1194					
				1195					;When MPF_IP display <I>=
				1196					; You can enter the hexadecimal address and values separated
				1197					by spaces -- To insert a block of data.
				1198					;The final command look like this:
				1199					<I>=<address> <data1> <data2> <data3> <data4><CR>
				1200					
				1201					
				1202		INSET:			
03E6	CD1504			1203		CALL	INSET4		
				1204		INSET3:			
03E9	22D0FE			1205		LD	(STEPBF),HL		
03EC	23			1206		INC	HL		
03ED	22D4FE			1207		LD	(STEPBF+4),HL		
03F0	ED5BEBFE			1208		LD	DE,(END_ADDR)		
03F4	1B			1209		DEC	DE		
03F5	ED53D2FE			1210		LD	(STEPBF+2),DE		
03F9	13			1211		INC	DE		
03FA	A7			1212		AND	A		
03FB	ED52			1213		SBC	HL,DE		
03FD	D2C406			1214		JP	NC,ERROR		
0400	CDE508			1215		CALL	GETHL		
0403	F5			1216		PUSH	AF		
				1217					
				1218					;Routine GMV needs 3 parameters which are stored in

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1219 ;step-buffer (STEPBF):
1220 ;STEPBF : starting address (2 bytes).
1221 ;STEPBF+2: ending address (2 bytes).
1222 ;STEPBF+4:destination address (2 bytes).
1223
0404 CD6503 1224 CALL GMV
0407 2AD4FE 1225 LD HL,(STEPBF+4)
040A 77 1226 LD (HL),A
040B 2AD0FE 1227 LD HL,(STEPBF)
040E 23 1228 INC HL
040F F1 1229 POP AF
0410 CA8509 1230 JP Z,CR3
0413 18D4 1231 JR INSET3
1232 INSET4:
0415 F5 1233 PUSH AF
0416 CD6008 1234 CALL ECHO_CH ;Echo the input character with
1235 ;<?>=
1236 ;? is I or D according to INSERT
1237 ;command or DELETE command
1238 ;respectively.
0419 2AEBFE 1239 LD HL,(END_ADDR) ;Get the current limit address.
041C CD890A 1240 CALL HEXX
041F 3E2F 1241 LD A,2FH ;/
0421 CD2409 1242 CALL CHRWR ; '<I>=< current limit address>/^
0424 37 1243 SCF
0425 3F 1244 CCF
1245 INSET1:
0426 CD6F06 1246 CALL GET ; Get a string of characters
1247 ; end the input with <CR>.
0429 3A0DFE 1248 LD A,(INPBF+9)
042C 2812 1249 JR Z,INSET2 ;For <CR> condition.
042E FE43 1250 CP 'C'
0430 CC1702 1251 CALL Z,CLR1 ;For C condition.
0433 280B 1252 JR Z,INSET2
0435 2108FF 1253 LD HL,INPBF+4
0438 CDE208 1254 CALL CHKHE2 ;Get new limit address.
043B 38E9 1255 JR C,INSET1 ;Jump to INSET1 if the input
1256 ;datas is illegal.
043D 22EBFE 1257 LD (END_ADDR),HL
1258 INSET2:
0440 CD8509 1259 CALL CR3 ;Print message.
0443 F1 1260 POP AF
0444 CD1603 1261 CALL MEMEX2
0447 C9 1262 RET
1263
1264 ;*****
1265
1266 ; Executed when 'D' key is pressed.
1267 ; MPF_IP will display the current limit address of DELETE
1268 ; command.
1269 ; Avoid to changing the contents in SYSTEM RAM we must
1270 ; set the limit address.
1271 ; The default value of limit address is 0FE00H.
1272
1273 ; (1) Type <CR> -- To see the current limit address.
1274 ; (2) Type C -- To clear limit address (i.e.,set the
1275 ; limit address to be 0FE00H).
1276 ; (3) Enter the hexadecimal address -- To set the new

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LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF_IP 1983.1.1	PAGE 23 ASM 5.9
		1277		limit address.	
		1278			
		1279		; When MPF_IP display <D>= you can enter the hexadecimal	
		1280		; address which content you want to be deleted.	
		1281		; You can delete one byte from memory at a time.	
		1282			
		1283	DELETE:		
0448	CD1504	1284	CALL	INSET4	
044B	22D4FE	1285	LD	(STEPBF+4),HL	
044E	ED5BEBFE	1286	LD	DE,(END_ADDR)	
0452	ED53D2FE	1287	LD	(STEPBF+2),DE	
0456	23	1288	INC	HL	
0457	22D0FE	1289	LD	(STEPBF),HL	
045A	CD6503	1290	CALL	GMV	
045D	AF	1291	XOR	A	
045E	12	1292	LD	(DE),A	
045F	C38509	1293	JP	CR3	
		1294			
		1295		*****	
		1296			
		1297		; Executed when 'J' key is pressed.	
		1298		; Instruction JR and DJNZ requires relative addresses.	
		1299		; MPF_IP supports the calculation of relative addresses	
		1300		; through the 'J' command.	
		1301			
		1302	JUMP:		
0462	CD1603	1303	CALL	MEMEX2	;Get starting address.
0465	E5	1304	PUSH	HL	
0466	CDE508	1305	CALL	GETHL	;Get destination address.
0469	D1	1306	POP	DE	;Load starting address
		1307			;into DE.
046A	13	1308	INC	DE	;Increase this address by 2.
		1309			;Relative address is used in
		1310			;instruction JR and DJNZ.
		1311			;The codes for them are 2 bytes.
		1312			;The PC is increased by 2 after
		1313			;opcode is fetched.
046B	13	1314	INC	DE	
046C	B7	1315	OR	A	
046D	ED52	1316	SBC	HL,DE	;Load destination
		1317			;address into HL.
046F	7D	1318	LD	A,L	;Check if the offset is between
		1319			;+127 (007FH) and -128 (FF80H).
		1320			;If the offset is positive, both
		1321			;H and bit 7 of L must be zero;
		1322			;if it is negative, H and bit 7 of
		1323			;L must be FF and 1. In both cases
		1324			;adding H with bit 7 of L results
		1325			;in 0.
		1326			;Rotate bit 7 of L into carry
		1327			;flag.
0470	17	1328	RLA		
0471	7C	1329	LD	A,H	
0472	CE00	1330	ADC	A,0	;Add H and bit 7 of L.
0474	C2C406	1331	JP	NZ,ERROR	;Branch to ERROR if
		1332			;the results is nonzero.
0477	7D	1333	LD	A,L	
0478	1B	1334	DEC	DE	

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 24	ASM 5.9
0479	12	1335	LD	(DE),A				;Save the offset into
		1336						;the next byte of opcode.
		1337						; (JR or DJNZ)
047A	C38509	1338	JP	CR3				
		1339						
		1340						*****
		1341						
		1342						;Executed when 'B' key is pressed.
		1343						;The MPF IP will display the current address of breakpoint.
		1344						; (1) Type <CR> -- To see the currently assigned breakpoint
		1345						address.
		1346						; (2) Type C -- To clear breakpoint.
		1347						; (3) Enter the hexadecimal address -- To set new breakpoint.
		1348						
		1349	BREAK:					
047D	CD6008	1350	CALL	ECHO CH				;Echo the input character with =
0480	2AEDFE	1351	DISBR:	LD	HL,(BRAD)			
0483	CD890A	1352	CALL	HEXX				;Display the current assigned breakpoint.
0486	3E2F	1353	LD	A,2FH				;/
0488	CD2409	1354	CALL	CHRW				; =< current breakpoint address >/^
048B	37	1355	SCF					
048C	3F	1356	CCF					
		1357	BREAK1:					
048D	CD6F06	1358	CALL	GET				
0490	3A0DFF	1359	LD	A,(INPBF+9)				
0493	2812	1360	JR	Z,B3				;For <CR> condition.
0495	FE43	1361	CP	'C'				; For C condition.
0497	CC1002	1362	CALL	Z,CLRB				
049A	280B	1363	JR	Z,B3				
049C	2108FF	1364	LD	HL,INPBF+4				
049F	CDE208	1365	CALL	CHKHE2				;Get new breakpoint address
		1366						;stored into HL.
04A2	38E9	1367	JR	C,BREAK1				;Jump to BREAK1 if the datas
		1368						;are not hexadecimal values.
04A4	22EDFE	1369	LD	(BRAD),HL				
		1370	B3:					
04A7	2AEDFE	1371	LD	HL,(BRAD)				
04AA	7E	1372	LD	A,(HL)				
04AB	32EFFE	1373	LD	(BRDA),A				
04AE	C38509	1374	JP	CR3				
		1375						
		1376						*****
		1377						
		1378						;Executed when 'S' key is pressed.
		1379						;Execution at specified address or current address.
		1380						
		1381	STEP:					
04B1	47	1382	LD	B,A				
04B2	3AF2FE	1383	LD	A,(STEPFG)				
04B5	A7	1384	AND	A				
04B6	78	1385	LD	A,B				
04B7	2006	1386	JR	NZ,P111				;If zero,then execute at the
		1387						;current address.
04B9	CD1603	1388	CALL	MEMEX2				;Get the specified address.
04BC	229EFF	1389	LD	(USERPC),HL				
04BF	3EEF	1390	P111	LD	A,11101111B			;This data will be output to
		1391						;port C of 8255 II to enable BREAK.
		1392						;It is done by routine PREOUT.

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 25	ASM 5.9
04C1	181C	1393	JR	PREOUT				
		1394						
		1395						
		1396						
		1397						
		1398						
		1399						
		1400						
		1401						
		1402						
		1403						
04C3	CD6008	1404	CALL	ECHO_CH				
04C6	CD6F06	1405	GOEXE1	CALL	GET			
		1406						
04C9	3A08FF	1407	LD	A,(INPBF+4)				
04CC	FE0D	1408	CP	0DH				
04CE	2808	1409	JR	Z,EXEC2				
		1410						
04D0	CDDF08	1411	CALL	CHKHEX				
04D3	38F1	1412	JR	C,GOEXE1				
		1413						
04D5	229EFF	1414	LD	(USERPC),HL				
		1415	EXEC2:					
04D8	2AEDFE	1416	LD	HL,(BRAD)				
04DB	36EF	1417	LD	(HL),0EFH				
		1418						
		1419						
		1420						
		1421						
		1422						
		1423						
04DD	3EFF	1424	LD	A,0FFH				
		1425						
		1426						
04DF	32FAFE	1427	PREOUT:	LD	(TEMP1),A			
04E2	3EA5	1428		LD	A,0A5H			
04E4	32F2FE	1429		LD	(STEPFG),A			
04E7	3AA0FF	1430		LD	A,(USERIF)			
		1431						
		1432						
		1433						
		1434						
		1435						
		1436						
04EA	CB47	1437	BIT	0,A				
04EC	21FBC9	1438	LD	HL,0C9FBH				
04EF	2002	1439	JR	NZ,EIDI				
04F1	2EF3	1440	LD	L,0F3H				
		1441	EIDI:					
04F3	22FBFE	1442	LD	(TEMP1+1),HL				
04F6	3188FF	1443	LD	SP,REGBF				
		1444						
		1445						
		1446						
04F9	F1	1447	POP	AF				
04FA	C1	1448	POP	BC				
04FB	D1	1449	POP	DE				
04FC	E1	1450	POP	HL				

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 26	ASM 5.9
04FD	08	1451	EX	AF,AF'				
04FE	F1	1452	POP	AF				
04FF	08	1453	EX	AF,AF'				
0500	D9	1454	EXX					
0501	C1	1455	POP	BC				
0502	D1	1456	POP	DE				
0503	E1	1457	POP	HL				
0504	D9	1458	EXX					
0505	DDE1	1459	POP	IX				
0507	FDE1	1460	POP	IY				
0509	ED7B9CFF	1461	LD	SP,(USERSP)				;Restore user's SP .
050D	3289FF	1462	LD	(USERAF+1),A				
0510	3AA1FF	1463	LD	A,(USERIF+1)				;Restore user's I .
0513	ED47	1464	LD	I,A				
0515	E5	1465	PUSH	HL				;The next 3 instructions
		1466						;push the address being
		1467						;displayed now (in USERPC)
		1468						;onto stack without changing
		1469						;HL register. This address will be
		1470						;treated as user's new PC.
0516	2A9EFF	1471	LD	HL,(USERPC)				
0519	E3	1472	EX	(SP),HL				
051A	3AFAFE	1473	LD	A,(TEMP1)				;Output the data stored in
		1474						;TEMP1 to port C of 8255 II .
		1475						;This data is prepared by
		1476						;command STEP or GO .
		1477						; In first case, it is
		1478						;11101111 and will enable
		1479						;break point. In other
		1480						;cases, it is FF and will
		1481						;disable break point.
		1482						;If break is enabled, non-
		1483						;maskable interrupt will occur
		1484						;5 M1's after the OUT instruction.
051D	D392	1485	OUT	(KIN),A				
051F	3A89FF	1486	LD	A,(USERAF+1)				;1st M1 .
0522	C3FBFE	1487	JP	TEMP1+1				;2nd M1,
		1488						;Execute the two instructions
		1489						;stored in RAM. They are:
		1490						; EI (or DI) ;3rd M1
		1491						; RET ;4th M1
		1492						;The starting address of user's
		1493						;program has been pushed onto
		1494						;the top of the stack. RET pops
		1495						;out this address and transfers
		1496						;control to it. The first M1
		1497						;of user's program will be the
		1498						;5th M1 after OUT. If break point
		1499						;is enabled, NMI will occur after
		1500						;this instruction is completed.
		1501						;This is the mechanism of single
		1502						;step.
		1503						
		1504						;*****
		1505						
		1506						;The monitor reserves 26 locations in memory for the
		1507						;twenty-one registers as follows:
		1508						; AF BC DE HL AF' BC' DE' HL' IX IY SP PC I

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1509
1510 ; Type <CR> -- Display registers (two pairs of registers).
1511 ; Type <register name><CR> -- Display registers (pair of
1512 ; registers)
1513 ; Type : -- Alter register contents.
1514
1515 REGEXC:
0525 CD6008 1516 CALL ECHO_CH ;Echo the input character with <R>=
0528 CD6F06 1517 REGEX2 CALL GET ;Get a string of characters
1518 ;end the input with <CR> .
052B 2107FF 1519 LD HL,INPBF+3
052E E5 1520 PUSH HL
052F 23 1521 INC HL
0530 CDE208 1522 CALL CHKHE2
0533 E1 1523 POP HL
0534 38F2 1524 JR C,REGEX2 ;Jump to REGEX2 if one
;of the input datas is illegal.
0536 CDB108 1525
0539 110000 1526 CALL LDA
053C 4A 1527 LD DE,0
053D 3E0D 1528 LD C,D ;Set C=0
053F 56 1529 LD A,0DH
0540 BA 1530 LD D,(HL)
0541 2825 1531 CP D
1532 JR Z,REGALL ;Display the first four register
;contents (AF BC).
0543 23 1533
0544 7E 1534 INC HL
0545 FE27 1535 LD A,(HL)
1536 CP 27H ;Check ' condition.
; (i.e.,A' F' B' C' D' E' H' L')
0547 2003 1537
0549 23 1538 JR NZ,P105
054A 4F 1539 INC HL
054B 7E 1540 LD C,A
054C FE3A 1541 LD A,(HL)
1542 CP 3AH ;Check : condition.
;If zero ,then change the content
;of a single byte register
;(i.e.,AFBCDEHLA'F'B'C'D'E'H'L'I)
054E CAFC05 1543
0551 FE0D 1544
0553 281A 1545
1546 JP Z,RMODFY
1547 CP 0DH
1548 JR Z,RDSPL3 ;If zero ,then display two single
;byte register (A F A' F' I).
;or a register pair (BC DE HL
;BC' DE' HL').
;or a two byte registers.
;(IX IY SP PC)
0555 5E 1553
0556 23 1554 LD E,(HL)
0557 7E 1555 INC HL
0558 FE27 1556 LD A,(HL)
1557 CP 27H ;Check ' condition.
;(i.e., AF' BC' DE' HL')
055A 2003 1558
055C 23 1559 JR NZ,P106
055D 4F 1560 INC HL
055E 7E 1561 LD C,A
055F FE3A 1562 LD A,(HL)
0561 CA1206 1563 CP 3AH
1564 JP Z,RMODF1 ;Change the contents of two
;single byte register.
;(AF AF' IF ).
1565
1566

```

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF_IP	1983.1.1	PAGE 28 ASM 5.9
		1567					;or a register pair (BC DE
		1568					;HL BC' DE' HL').
		1569					;or a two byte register (
		1570					;IX IY SP PC).
0564	FE0D	1571	CP	0DH			
0566	280E	1572	JR	Z,RDSPLY			;Display two single byte
		1573					;register or a register pair
		1574					;or a two byte register.
		1575					
		1576					;*****
		1577					
0568	110041	1578	REGALL:				;Display 'AF BC'
		1579	LD	DE,4100H			
		1580					
		1581	RDSPL4:				;Display four bytes of register
		1582					;contents.
056B	0602	1583	LD	B,2			
056D	1809	1584	JR	RDSPL0			
		1585	RDSPL3:				
056F	7A	1586	LD	A,D			
0570	FE49	1587	CP	'I'			;Check I register.
0572	2002	1588	JR	NZ,RDSPLY			
0574	1E46	1589	LD	E,46H			
		1590					
		1591					;*****
		1592					
		1593					;Display two single byte register (AF AF' I) or
		1594					;a register pair (BC DE HL BC' DE' HL') or
		1595					;a two byte register (IX IY SP PC).
		1596					
		1597	RDSPLY:				
0576	0601	1598	LD	B,1			
		1599	RDSPL0:				
0578	C5	1600	PUSH	BC			
0579	CD3406	1601	CALL	SEARC_REG			
057C	C1	1602	POP	BC			
057D	28E9	1603	JR	Z,REGALL			;Jump to REGALL if the input
		1604					;register name is illegal.
057F	CD2803	1605	CALL	MEMEX3			
0582	3A03FF	1606	LD	A,(RCOUNT)			
0585	CB47	1607	BIT	0,A			
0587	280A	1608	JR	Z,RDSPL1			
0589	2B	1609	DEC	HL			
058A	1B	1610	DEC	DE			
058B	3A03FF	1611	LD	A,(RCOUNT)			
058E	CB87	1612	RES	0,A			;Registers are displayed by
		1613					;pair. Find the count of
		1614					;pair leader. (count of
		1615					;the lower one)
0590	3203FF	1616	LD	(RCOUNT),A			
0593	CD950A	1617	RDSPL1	CALL	SPACE1		;Insert a space.
0596	7E	1618	LD	A,(HL)			;Get the first register name.
0597	CD2409	1619	CALL	CHRWR			
059A	23	1620	INC	HL			
059B	7E	1621	LD	A,(HL)			;Get the second register name.
059C	CD2409	1622	CALL	CHRWR			
059F	CD950A	1623	CALL	SPACE1			;Insert a space.
05A2	13	1624	INC	DE			

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	1983.1.1	PAGE 29 ASM 5.9
05A3	1A	1625	LD A,(DE)		;Get the first register content.
05A4	CD9A0A	1626	CALL HEX2		
05A7	1B	1627	DEC DE		
05A8	1A	1628	LD A,(DE)		;Get the second register content.
05A9	CD9A0A	1629	CALL HEX2		
05AC	23	1630	INC HL		
05AD	13	1631	INC DE		
05AE	13	1632	INC DE		
05AF	10E2	1633	DJNZ RDSPL1		
05B1	3E20	1634	LD A,20H		;Set register mode.
05B3	3280FF	1635	LD (TYPEFG),A		
05B6	C38C08	1636	JP REG2		
		1637			
		1638	;*****		
		1639			
		1640	;Executed when UP or DOWN arrow is pressed.		
		1641	;Executed in register mode only.		
		1642			
		1643	RFOR:		;Display next four register contents.
05B9	3A03FF	1644	LD A,(RCOUNT)		
05BC	3C	1645	INC A		
05BD	3C	1646	INC A		
05BE	3C	1647	INC A		
05BF	3C	1648	INC A		
05C0	FE18	1649	CP 24		
05C2	2834	1650	JR Z,RBACK1		
05C4	3030	1651	JR NC,RBACK2		
05C6	3203FF	1652	RFOR1 LD (RCOUNT),A		
05C9	3AF2FE	1653	LD A,(STEPFG)		;If the content of STEPBF is
		1654			;zero.
		1655			;it means MPF_IP executes STEP
		1656			; or GO command.
05CC	A7	1657	AND A		
05CD	280B	1658	JR Z,RFOR2		
05CF	CDB909	1659	CALL CLEAR		
05D2	2A9EFF	1660	LD HL,(USERPC)		
05D5	CD920A	1661	CALL HEX4		
05D8	1805	1662	JR RFOR3		
05DA	3E52	1663	RFOR2 LD A,52H		;Get pattern '<R>='
05DC	CD6008	1664	CALL ECHO CH		
05DF	218E0B	1665	RFOR3 LD HL,RTABLE		
05E2	3A03FF	1666	LD A,(RCOUNT)		
05E5	85	1667	ADD A,L		
05E6	6F	1668	LD L,A		
05E7	56	1669	LD D,(HL)		
05E8	23	1670	INC HL		
05E9	5E	1671	LD E,(HL)		
05EA	C36B05	1672	JP RDSPL4		
		1673	RBACK:		;Display last four register
		1674			;contents.
05ED	3A03FF	1675	LD A,(RCOUNT)		
05F0	FE02	1676	CP 2		
05F2	2804	1677	JR Z,RBACK1		
05F4	38D0	1678	JR C,RFOR1		
05F6	3D	1679	RBACK2 DEC A		
05F7	3D	1680	DEC A		
05F8	3D	1681	RBACK1 DEC A		
05F9	3D	1682	DEC A		

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 30
							ASM 5.9
05FA	18CA	1683	JR	RFOR1			
		1684					
		1685	;*****				
		1686					
		1687	;There are four kinds of register modify mode as folloes:				
		1688					
		1689	; (1) <R>=H:< one byte data ><CR>				
		1690	; (2) <R>=H':< one byte data ><CR>				
		1691	; (3) <R>=HL:< two byte data ><CR>				
		1692	; (4) <R>=HL':< two byte data ><CR>				
		1693					
		1694	RMODFY:				
05FC	CD3406	1695	CALL	SEARC REG			
05FF	2830	1696	JR	Z, MEMDP3			; Illegal register name.
0601	D5	1697	PUSH	DE			
0602	CDE508	1698	CALL	GETHL			
0605	D1	1699	POP	DE			
0606	CB41	1700	BIT	0,C			
0608	2805	1701	JR	Z,RODD			
060A	1B	1702	DEC	DE			
060B	12	1703	RMODF2	LD (DE),A			
060C	C38509	1704	JP	CR3			
060F	13	1705	RODD	INC DE			
0610	18F9	1706	JR	RMODF2			
0612	CD3406	1707	RMODF1	CALL SEARC REG			
0615	281A	1708	JR	Z, MEMDP3			; Illegal register name.
0617	CB41	1709	BIT	0,C			
0619	2801	1710	JR	Z, RMODF3			
061B	1B	1711	DEC	DE			
061C	D5	1712	RMODF3	PUSH DE			
061D	CDE508	1713	CALL	GETHL			
0620	D1	1714	POP	DE			
0621	12	1715	LD	(DE),A			
0622	13	1716	INC	DE			
0623	7C	1717	LD	A,H			
0624	12	1718	LD	(DE),A			
0625	C38509	1719	JP	CR3			
		1720					
		1721	;*****				
		1722					
		1723	; You can examine these registers when you STEP or GO				
		1724	; a machine language.				
		1725					
		1726	MEMDP2:				
0628	CDB909	1727	CALL	CLEAR			
062B	2A9EFF	1728	LD	HL,(USERPC)			
062E	CD920A	1729	CALL	HEX4			
0631	C36805	1730	MEMDP3	JP REGALL			
		1731					
		1732	;*****				
		1733					
		1734	; Find bases of the register name and contents.				
		1735	; Input :Register name (ASC II code) stored in DE.				
		1736	; Output: HL -- Base of RTABLE (i.e.,point to register name beginning).				
		1737	;				
		1738	; DE -- Base of REGBF (i.e.,point to register buffer beginning).				
		1739	;				
		1740	; C -- Counts of register in RATBLE.				

```

1741
1742 SEARC_REG:
1743 LD HL,RTABLE
1744 PUSH BC
1745 XOR A
1746 LD C,A
1747 LD A,D
1748 LD B,25
1749 SERCH CP (HL) ;Compare with the first
1750 ;register name.
1751 JR NZ,SERCH1
1752 LD A,E
1753 AND A
1754 JR Z,SERCH2 ;Zero,if it is a single
1755 ;byte register.
1756 INC HL
1757 INC C
1758 CP (HL) ;Compare with the second
1759 ;register name.
1760 JR Z,SERCH2
1761 LD A,D
1762 JR SERCH4
1763 SERCH2:
1764 LD A,C
1765 POP BC
1766 LD B,A
1767 LD A,C
1768 CP 27H ;Check ' (A' F' B' C' D' E' H' L')
1769 LD C,B
1770 JR NZ,SERCH3
1771 LD A,L
1772 ADD A,8
1773 LD L,A
1774 LD A,C
1775 ADD A,8
1776 LD C,A
1777 SERCH3:
1778 LD A,C
1779 SERCH5 LD (RCOUNT) ,A
1780 LD DE,REGBF
1781 ADD A,E
1782 LD E,A
1783 RET
1784 SERCH1 INC HL
1785 INC C
1786 SERCH4 DJNZ SERCH
1787 XOR A
1788 AND A
1789 POP BC
1790 RET ;Zero if illegal register name exists.
1791 ;
1792 ;*****
1793 ; Function: Refer to READLN.
1794 ; C -- Get a string of characters.
1795 ; NC-- Reset the content of INPTR.
1796 ;
1797 GET:
1798 JP C,RDLOOP
266F DADA09

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LOC	OBJ CODE M	STMT	SOURCE	MPF_IP STATEMENT	1983.1.1	PAGE 32 ASM 5.9
0672	CDD409	1799	GETT	CALL	READLN	
0675	CD9503	1800		CALL	DECDSP	
0678	C9	1801		RET		
		1802				
		1803				*****
		1804				; TAPE WRITE:
		1805				
		1806				
0679	CD6008	1807		CALL	ECHO_CH	;Echo the input character
		1808				;with <W>=
067C	CD6F06	1809	DUMP1	CALL	GET	;Get a string of characters
		1810				;and end the input with <CR>
067F	CDDF08	1811		CALL	CHKHEX	;Get starting address.
0682	38F8	1812		JR	C,DUMP1	;Jump to DUMP1 if the input
		1813				;datum are illegal.
0684	22D4FE	1814		LD	(STEPBF+4),HL	
0687	CDE508	1815		CALL	GETHL	;Get ending address.
068A	38F0	1816		JR	C,DUMP1	;Jump to DUMP1 if the input
		1817				;datas are illegal.
068C	22D6FE	1818		LD	(STEPBF+6),HL	
068F	CDAE08	1819	DUMP2	CALL	GETCHR	;Get tape filename.
0692	11D0FE	1820		LD	DE,STEPBF	
0695	010400	1821		LD	BC,4	
0698	EDB0	1822		LDIR		
069A	CD9F07	1823		CALL	SUM1	;Load parameters from
		1824				;step buffer into registers
		1825				;Check if the parameters
		1826				;are legal. If legal,calculate
		1827				;the sum of all data to be
		1828				;output to tape.
069D	3825	1829		JR	C,ERROR	;Branch to ERROR if the
		1830				;parameters are illegal.(length
		1831				;is negative)
069F	32D8FE	1832		LD	(STEPBF+8),A	;Store the cchecksum into
		1833				;STEPBF+8.
06A2	21A00F	1834		LD	HL,4000	;Output 1K Hz square
		1835				;wave for 4000 cycles.
		1836				;Leading sync signal.
06A5	CD6E08	1837		CALL	TONE1K	
06A8	21D0FE	1838		LD	HL,STEPBF	;Output 27 bytes starting
		1839				;at STEPBF.(Include:
		1840				;filename ,starting,ending
		1841				;address and checksum and all
		1842				;the parameters of EDITOR and
		1843				;ASSEMBLER.
06AB	011B00	1844		LD	BC,27	
06AE	CDBF07	1845		CALL	TAPEOUT	
06B1	21A00F	1846		LD	HL,4000	;Output 2K Hz square
		1847				;waves for 4000 cycles.
		1848				;Middle sync. The filename of
		1849				;the file being read will be
		1850				;displayed in the interval.
06B4	CD7208	1851		CALL	TONE2K	
06B7	CDAC07	1852		CALL	GETPTR	;Load parameters into
		1853				;registers(Starting,ending and
		1854				;length).
06BA	CDBF07	1855		CALL	TAPEOUT	;Output user's data
06BD	21A00F	1856		LD	HL,4000	;Output 4000 cycles

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 33	ASM 5.9
		1857						;of 2K Hz square wave.
		1858						;(Tail sync.)
06C0	CD7208	1859	CALL	TONE2K				
06C3	C9	1860	RET					
		1861						
		1862						*****
		1863						; Function: Print ERROR message.
		1864						; Input: None
		1865						; Output: Display patterns ' ERRORS' in display buffer.
		1866						(OUTPTR) <- INPBF+8
		1867						(DISP) <- DISPBF+16
		1868						; Reg affected: AF HL .
		1869						; Call: PRTMES
		1870						
		1871	ERROR:					
06C4	21AF0C	1872	LD	HL,ERRMSG				
06C7	C38608	1873	JP	PRTMES				
		1874						
		1875						*****
		1876						; Function: TAPE READ .
		1877						
		1878	LOAD:					
06CA	CD6008	1879	CALL	ECHO_CH				;Echo the input character
		1880						;with <L>=
06CD	CD6F06	1881	CALL	GET				;Get a string of characters
		1882						;and end the input with <CR> .
06D0	3EBF	1883	LEAD:	LD	A,10111111B			;Decimal point.
06D2	D391	1884	OUT	(SEG2),A				;When searching for filename
		1885						;the display is blank initially.
		1886						;If the data read from MIC is
		1887						;acceptable 0 or 1,the display
		1888						;becomes ' '
06D4	3EFF	1889	LD	A,0FFH				
06D6	D390	1890	OUT	(SEG1),A				
06D8	21E803	1891	LD	HL,1000				
06DB	CD7A07	1892	LEAD1:	CALL	PERIOD			;The return of PERIOD
		1893						;is in flag:
		1894						; NC -- tape input is 1K Hz
		1895						; C -- otherwise
06DE	38F0	1896	JR	C,LEAD				;Load until leading sync.
		1897						;is detected.
06E0	2B	1898	DEC	HL				;Decrease HL by one when
		1899						;one period is detected.
06E1	7C	1900	LD	A,H				
06E2	B5	1901	OR	L				;Check if both H and L are zero.
06E3	20F6	1902	JR	NZ,LEAD1				;Wait for 1000 periods.
		1903						;The leading sync is accepted
		1904						;if it is longer than 1000
		1905						;cycles (1 second).
06E5	CD7A07	1906	LEAD2:	CALL	PERIOD			
06E8	30FB	1907	JR	NC,LEAD2				;Wait all leading sync to
		1908						;pass over.
06EA	21D0FE	1909	LD	HL,STEPBF				;Load 27 bytes from
		1910						;tape into STEPBF.
06ED	011B00	1911	LD	BC,27				
06F0	CD3B07	1912	CALL	TAPEIN				
06F3	38DB	1913	JR	C,LEAD				;Jump to LEAD if input
		1914						;is not successful.

LOC	OBJ CODE	M	STMT	SOURCE	MPF IP	1983.1.1	PAGE 34	ASM 5.9
06F5	0604		1915		LD	B,4		
			1916					
			1917					
06F7	213EFF		1918		LD	HL,DISPBF+18		
06FA	2284FF		1919		LD	(DISP),HL		
06FD	21D0FE		1920		LD	HL,STEPBF		
0700	7E		1921	LOOP3	LD	A,(HL)		
0701	CD2108		1922		CALL	CONVER		
0704	23		1923		INC	HL		
0705	10F9		1924		DJNZ	LOOP3		
0707	0664		1925		LD	B,100		
0709	CD9B02		1926	FILEDP:	CALL	SCAN1		
070C	10FB		1927		DJNZ	FILEDP		
070E	0604		1928		LD	B,4		
			1929					
			1930					
0710	2B		1931		DEC	HL		
0711	ED5B82FF		1932		LD	DE,(OUTPTR)		
0715	1B		1933		DEC	DE		
0716	1A		1934	LOOP4	LD	A,(DE)		
0717	BE		1935		CP	(HL)		
0718	2B		1936		DEC	HL		
0719	1B		1937		DEC	DE		
071A	20B4		1938		JR	NZ,LEAD		
			1939					
071C	10F8		1940		DJNZ	LOOP4		
071E	3E3F		1941		LD	A,3FH		
			1942					
0720	D390		1943		OUT	(SEG1),A		
0722	3EFF		1944		LD	A,0FFH		
0724	D391		1945		OUT	(SEG2),A		
0726	CDAC07		1946		CALL	GETPTR		
			1947					
			1948					
			1949					
			1950					
			1951					
0729	3899		1952		JR	C,ERROR		
			1953					
072B	CD3B07		1954		CALL	TAPEIN		
072E	3894		1955		JR	C,ERROR		
0730	CD9F07		1956		CALL	SUM1		
0733	21D8FE		1957		LD	HL,STEPBF+8		
0736	BE		1958		CP	(HL)		
			1959					
			1960					
0737	C2C406		1961		JP	NZ,ERROR		
			1962					
073A	C9		1963		RET			
			1964					
			1965					
			1966					
			1967					
			1968					
			1969					
			1970					
			1971					
			1972					

;Get filename from DISPLAY BUFFER.
 ;The filename is consisted of 4
 ;alphanumeric characters.
 ;Display it for 1.57 sec.
 ;Check if the input
 ;filename equals to the
 ;specified filenames.
 ;If not,find the leading
 ;sync of next filename.
 ;If filename is found
 ;then display '
 ;The parameters (starting
 ;ending address and checksum)
 ;have been load into STEPBF.
 ;Load them into registers,
 ;calculate the block length
 ;and check if they are legal.
 ;Jump to ERROR if input
 ;is not successful.
 ;Input user's data.
 ;Calculate the sum of all
 ;Compare it with the
 ;checksum calculated by and
 ;stored by 'W' FUNCTION.
 ;Jump to ERROR if not
 ;matched.
 ;*****
 TAPEIN:
 ; Load a memory block from tape.
 ; Input: HL -- starting address of the block
 ; BC -- length of the block
 ; Output: Carry flag,1 -- reading error
 ; 0 -- no error
 ; Destroyed reg. -- AF,BC,DE,HL,AF',BC',DE',HL'

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 35	ASM 5.9
073B	AF			1973						
073C	08			1974		XOR A				;Clear carry flag.
073D	CD4807			1975		EX AF,AF'				
0740	73			1976	TLOOP:	CALL GETBYTE				;Get one byte from TAPE.
0741	EDA1			1977		LD (HL),E				;Store it into memory.
0743	EA3D07			1978		CPI				
0746	08			1979		JP PE,TLOOP				;Loop until length is zero.
0747	C9			1980		EX AF,AF'				
				1981		RET				
				1982		GETBYTE:				
				1983		; Read one byte from tape.				
				1984		; Output: E -- data read				
				1985		; Carry of F',1 -- reading error				
				1986		; 0 -- no error				
				1987		; Destroy reg. -- AF,DE,AF',BC',DE',HL'				
				1988		; Byte format:				
				1989						
				1990		; start bit bit bit bit bit bit bit bit stop				
				1991		; bit 0 1 2 3 4 5 6 7 bit				
				1992						
0748	CD5907			1993		CALL GETBIT				;Get start bit.
074B	1608			1994		LD D,8				;Loop 8 times.
074D	CD5907			1995	BLOOP:	CALL GETBIT				;Get one data bit
				1996						;result in carry flag.
0750	CB1B			1997		RR E				;Rotate it into E .
0752	15			1998		DEC D				
0753	20F8			1999		JR NZ,BLOOP				
0755	CD5907			2000		CALL GETBIT				;Get stop bit .
0758	C9			2001		RET				
				2002		GETBIT:				
				2003		; Read one bit from tape.				
				2004		; Output: Carry of F,0 -- this bit is 0				
				2005		; 1 -- this bit is 1				
				2006		; Carry of F',1 -- reading error				
				2007		; 0 -- no error				
				2008		; Destroyed reg. -- AF,AF',BC',DE',HL'				
				2009		; Bit format:				
				2010						
				2011		; 0 -- 2K Hz 8 cycles + 1K Hz 2 cycles.				
				2012		; 1 -- 2K Hz 4 cycles + 1K Hz 4 cycles.				
0759	D9			2013		EXX				
				2014						
				2015		; The tape-bit format of both 0 and 1 are				
				2016		; of the same form: high freq part + low freq part.				
				2017		; The difference between 0 and 1 is the				
				2018		; number high freq cycles and low freq				
				2019		; cycles. Thus, a high freq period may has				
				2020		; two meanings:				
				2021		; i) It is used to count the number of high				
				2022		; freq cycles of the current tape-bit;				
				2023		; ii) If a high freq period is detected				
				2024		; immediately after a low freq period, then				
				2025		; this period is the first cycle of next				
				2026		; tape-bit and is used as a terminator of the				
				2027		; last tape-bit.				
				2028						
				2029		; Bit 0 of H register is used to indicate the usage				
				2030		; of a high freq period. If this bit is zero, high				

```

2031 ; freq period causes counter increment for the current
2032 ; tape-bit. If the high freq part has passed, bit 0
2033 ; of H is set and the next high freq period will be used
2034 ; as a terminator.
2035 ; L register is used to up/down count the number of periods.
2036 ; when a high freq period is read, L is increased by
2037 ; 1; when a low freq period is read, L is decreased
2038 ; by 2. (The time duration for each count is 0.5 ms.)
2039 ; At the end of a tape-bit, positive and negative L
2040 ; stand for 0 and 1 respectively.
2041
075A 210000 2042 LD HL,00
075D CD7A07 2043 COUNT1: CALL PERIOD ;Read one period.
0760 14 2044 INC D ;The next two instructions
;check if D is zero. Carry flag
;is not affected.
2045
0761 15 2046 DEC D
0762 2011 2047 JR NZ,TERR ;If D is not zero,jump
;to error routine TERR .
; (Because the period is too
;much longer than that of 1K Hz).
2048
0764 3806 2049 JR C,SHORTP ;If the period is short
; (2K Hz),jump to SHORTP.
0766 2D 2050 DEC L ;The period is 1K Hz,
;decrease L by 2 . And set
;bit 0 of H to indicate this
;tape-bit has passed high freq
;part and reaches its' low freq
;part.
2051
0767 2D 2052 DEC L
0768 CBC4 2053 SET 0,H
076A 18F1 2054 JR COUNT1
076C 2C 2055 SHORTP: INC L ;The period is 2K Hz ,
;increase L by 1.
076D CB44 2056 BIT 0,H ;If the tape bit has passed
;its high freq part, high
;frequency means this bit is all
;over and next bit has started.
2057
076F 28EC 2058 JR Z,COUNT1
2070 ;L= (# of 2K period) - 2*(# of 1K period)
0771 CB15 2071 RL L
2072 ; 0 --- NCarry (L positive)
2073 ; 1 --- Carry (L negative)
2074 ;The positive or negative sign of
2075 ;L corresponds to the tape-bit data.
2076 ;'RL L' will shift the sign bit of
2077 ;L into carry flag. After this
2078 ;instruction, the carry flag
2079 ;contains the tape-bit.
0773 D9 2080 EXX ;Restore BC' DE' HL'
0774 C9 2081 RET
0775 08 2082 TERR: EX AF,AF'
0776 37 2083 SCF ;Set carry flag of F' to indicate error.
0777 08 2084 EX AF,AF'
0778 D9 2085 EXX
0779 C9 2086 RET
2087 PERIOD:
2088 ; Wait the tape to pass one period.

```

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 37 ASM 5.9
		2089	; The time duration is stored in DE. The			
		2090	; unit is loop count. We use 32 as the			
		2091	; threshold for 2K Hz and 1K Hz.			
		2092	; result is in carry flag. (1K -- NC, 2K -- C)			
		2093	; Register AF and DE are destroyed.			
		2094				
077A	110000	2095	LD DE,00			
077D	DB92	2096	LOOPH: IN A,(KIN)		;Bit 3 of port C is Tapein.	
077F	13	2097	INC DE			
0780	CB5F	2098	BIT 3,A			
0782	28F9	2099	JR Z,LOOPH		;Loop until input goes low.	
0784	3EDF	2100	LD A,11011111B		;Echo the tape input to	
		2101			;speaker on MPF_IP.	
0786	D392	2102	OUT (KIN),A			
0788	3EF0	2103	LD A,0F0H			
078A	D381	2104	OUT (DIG2),A			
078C	3EFF	2105	LD A,0FFH			
078E	D380	2106	OUT (DIG1),A			
0790	DB92	2107	LOOPL: IN A,(KIN)			
0792	13	2108	INC DE			
0793	CB5F	2109	BIT 3,A			
0795	20F9	2110	JR NZ,LOOPL		;Loop until input goes high.	
0797	3EFF	2111	LD A,11111111B		;Echo the tape input to	
		2112			;speaker on MPF_IP.	
0799	D392	2113	OUT (KIN),A			
079B	7B	2114	LD A,E			
079C	FE20	2115	CP MPERIOD		;Compare the result with	
		2116			;the threshold.	
079E	C9	2117	RET			
		2118	;*****			
		2119	SUM1:			
		2120	; Calculate the sum of the data in a memory			
		2121	; block. The starting and ending address			
		2122	; of this block are stored in STEPBF+2 ~ STEPBF+4.			
		2123	; Registers AF,BC,DE,HL are destroyed.			
		2124				
079F	CDAC07	2125				
		2126	CALL GETPTR		;Get parameters from	
		2127			;step buffer.	
07A2	D8	2128	RET C		;Return if the parameters	
		2129			;are illegal.	
		2130	SUM:			
		2131	; Calculate the sum of a memory block.			
		2132	; HL contains the starting address of			
		2133	; this block, BC contains the length.			
		2134	; The result is stored in A. Registers			
		2135	; AF,BC,HL are destroyed.			
		2136				
07A3	AF	2137	XOR A		;Clear A	
07A4	86	2138	SUMCAL: ADD A,(HL)			
07A5	EDA1	2139	CPI			
07A7	EAA407	2140	JP PE,SUMCAL			
07AA	B7	2141	OR A		;Clear flag.	
07AB	C9	2142	RET			
		2143	GETPTR:			
		2144	; Get parameters from step buffer.			
		2145	; Input: (STEPBF+4) and (STEPBF+5) contain			
		2146	; starting address.			

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 38	ASM 5.9
		2147	; (STEPBF+6) and (STEPBF+7) contain				
		2148	; ending address.				
		2149	; Output: HL register contains the starting				
		2150	; address.				
		2151	; BC register contains the length.				
		2152	; Carry flag 0 -- BC positive				
		2153	; 1 -- BC negative				
		2154	; Destroyed reg.: AF,BC,DE,HL.				
		2155					
07AC	21D4FE	2156	LD HL,STEPBF+4				
07AF	5E	2157	GETP LD E,(HL)			;Load the starting address	
		2158				;into DE .	
07B0	23	2159	INC HL				
07B1	56	2160	LD D,(HL)				
07B2	23	2161	INC HL				
07B3	4E	2162	LD C,(HL)				
07B4	23	2163	INC HL				
07B5	66	2164	LD H,(HL)			;Load ending address	
		2165				;into HL.	
07B6	69	2166	LD L,C				
07B7	B7	2167	OR A			;Clear carry flag.	
07B8	ED52	2168	SBC HL,DE			;Find difference.	
		2169				;Carry flag is changed here.	
07BA	4D	2170	LD C,L				
07BB	44	2171	LD B,H				
07BC	03	2172	INC BC			;Now BC contains the	
		2173				;length.	
07BD	EB	2174	EX DE,HL			;Now HL contains the	
		2175				;starting address.	
07BE	C9	2176	RET				
		2177					
		2178	;*****				
		2179	TAPEOUT:				
		2180	; Output a memory block to tape.				
		2181	; Input: HL -- starting address of the block				
		2182	; BC -- length of the block				
		2183	; Destroyed reg. -- AF,BC,DE,HL,BC',DE',HL'				
		2184					
07BF	5E	2185	LD E,(HL)			;Get the data.	
07C0	CDC907	2186	CALL OUTBYTE			;Output to tape.	
07C3	EDAl	2187	CPI				
07C5	EABF07	2188	JP PE,TAPEOUT			;Loop until finished.	
07C8	C9	2189	RET				
		2190	OUTBYTE:				
		2191	; Output one byte to tape. For tape-byte				
		2192	; format, see comments on GETBYTE.				
		2193	; Input: E -- data				
		2194	; Destroyed reg. -- AF,DE,BC',DE',HL'				
		2195					
07C9	1608	2196	LD D,8			;Loop 8 times.	
07CB	B7	2197	OR A			;Clear carry flag.	
07CC	CDDC07	2198	CALL OUTBIT			;Output start bit.	
07CF	CB1B	2199	OLOOP: RR E			;Rotate data into carry.	
07D1	CDDC07	2200	CALL OUTBIT			;Output the carry.	
07D4	15	2201	DEC D				
07D5	20F8	2202	JR NZ,OLOOP				
07D7	37	2203	SCF			;Set carry flag.	
07D8	CDDC07	2204	CALL OUTBIT			;Output stop bit.	

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 39 ASM 5.9
07DB	C9	2205	RET			
		2206	OUTBIT:			
		2207	; Output one bit to tape.			
		2208	; Input: data in carry flag.			
		2209	; Destroyed reg. -- AF,BC',DE',HL'			
07DC	D9	2210	EXX			
07DD	2600	2211	LD H,0			
07DF	3809	2212	JR C,OUT1			;If data = 1 ,output 1 .
07E1	2E08	2213	OUT0: LD L,ZERO_2K			
07E3	CD7208	2214	CALL TONE2K			
07E6	2E02	2215	LD L,ZERO_1K			
07E8	1807	2216	JR BITEND			
		2217	OUT1:			;2K 4 cycles ,1K 4 cycles
07EA	2E04	2218	LD L,ONE_2K			
07EC	CD7208	2219	CALL TONE2K			
07EF	2E04	2220	LD L,ONE_1K			
07F1	CD6E08	2221	BITEND: CALL TONE1K			
07F4	D9	2222	EXX			;Restore registers.
07F5	C9	2223	RET			
		2224	;			
		2225	*****			
		2226	; Function: Clear display buffer and display prompt.			
		2227	; Input: None			
		2228	; Output: (OUTPTR) <- INPBF			
		2229	; (DISP) <- DISPBF			
		2230	; IX <- DISPBF			
		2231	; Set all the contents of display buffer to be FF .			
		2232	; Reg affected: AF IX .			
		2233	; Call: CLEAR CHRWR .			
		2234				
		2235	CLRBF:			
07F6	CDB909	2236	CALL CLEAR			
07F9	3E3C	2237	LD A,3CH			
07FB	CD2409	2238	CALL CHRWR			
07FE	DD212CFF	2239	LD IX,DISPBF			
0802	C9	2240	RET			
		2241	;			
		2242	*****			
		2243	; Function: Generate a sound.			
		2244	; Input:None			
		2245	; Output: None			
		2246	; Reg affected: AF BC DE HL .			
		2247	; Call: TONE			
		2248				
0803	F5	2249	BEEP: PUSH AF			
0804	21F4FE	2250	LD HL,BEEPSET			
0807	7E	2251	LD A,(HL)			
0808	A7	2252	AND A			
0809	200C	2253	JR NZ,NOTONE			
080B	23	2254	INC HL			
080C	4E	2255	LD C,(HL)			
080D	2AF6FE	2256	LD HL,(TBEEP)			
0810	CD7408	2257	CALL TONE			
0813	F620	2258	OR 20H			;LED off.
0815	D392	2259	OUT (KIN),A			
		2260	NOTONE:			
0817	F1	2261	POP AF			
0818	C9	2262	RET			

		2263	;
		2264	;*****
		2265	; Function: check if a memory address is in RAM.
		2266	; Input: HL -- address to be check.
		2267	; Output: Zero flag -- 0, ROM or nonexistant;
		2268	; 1, RAM.
		2269	; Destroyed reg.: AF.
		2270	; Call: none
		2271	
		2272	RAMCHK:
0819	7E	2273	LD A, (HL)
081A	2F	2274	CPL
081B	77	2275	LD (HL), A
081C	7E	2276	LD A, (HL)
081D	2F	2277	CPL
081E	77	2278	LD (HL), A
081F	BE	2279	CP (HL)
0820	C9	2280	RET
		2281	;
		2282	;*****
		2283	; Function: Convert a byte (ASC II code) in A register
		2284	to display pattern.
		2285	; Input: A -- ASC II code.
		2286	; (DISP) -- Point to the result address in display buffer.
		2287	; Output: Pattern for two bytes. The first byte in (DISP) and
		2288	the second byte in (DISP)+1 .
		2289	; (DISP) <- (DISP)+2
		2290	; Reg affected: AF
		2291	; Call: None
		2292	
		2293	CONVER:
0821	C5	2294	PUSH BC
0822	D5	2295	PUSH DE
0823	E5	2296	PUSH HL
0824	21A80B	2297	LD HL, SEGTab
0827	0620	2298	LD B, 20H
0829	90	2299	SUB B
082A	87	2300	ADD A, A
082B	4F	2301	LD C, A
082C	0600	2302	LD B, 0
082E	09	2303	ADD HL, BC
082F	5E	2304	LD E, (HL)
0830	23	2305	INC HL
0831	56	2306	LD D, (HL)
0832	2A84FF	2307	LD HL, (DISP)
0835	73	2308	LD (HL), E
0836	23	2309	INC HL
0837	72	2310	LD (HL), D
0838	23	2311	INC HL
0839	2284FF	2312	LD (DISP), HL
083C	E1	2313	POP HL
083D	D1	2314	POP DE
083E	C1	2315	POP BC
083F	C9	2316	RET
		2317	;
		2318	;*****
		2319	; Function: Clear the display buffer.
		2320	; Input: None

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 41
						ASM 5.9
		2321	; Output: Set all contents in display buffer to be FF.			
		2322	; Reg effected: None			
		2323	; Call: None			
		2324				
		2325	CLRDSP:			
0840	E5	2326	PUSH HL			
0841	D5	2327	PUSH DE			
0842	C5	2328	PUSH BC			
0843	212CFF	2329	LD HL,DISPBF			
0846	112DFF	2330	LD DE,DISPBF+1			
0849	015000	2331	LD BC,80			
084C	36FF	2332	LD (HL),0FFH			
084E	EDB0	2333	LDIR			
0850	C1	2334	POP BC			
0851	D1	2335	POP DE			
0852	E1	2336	POP HL			
0853	C9	2337	RET			
		2338	CHKINP:			
		2339			;Check all the datum in input	
		2340			;buffer are hexadecimal values or not	
		2341			;until <CR> met.	
		2342			;Carry flag is set if there exists	
		2343			;at least one non hexadecimal value.	
0854	CDDF08	2343	CALL CHKHEX			
0857	D8	2344	RET C			
0858	C8	2345	RET Z			
0859	CDE508	2346	CHKIN1 CALL GETHL			
085C	D8	2347	RET C			
085D	C8	2348	RET Z			
085E	18F9	2349	JR CHKIN1			
		2350	ECHO_CH:		;Echo the input character	
		2351			;with <?>=	
		2352			;? is the input character.	
0860	CD2409	2353	CALL CHRWR		;?	
0863	3E3E	2354	LD A,3EH		;>	
0865	CD2409	2355	CALL CHRWR			
0868	3E3D	2356	LD A,3DH		;=	
086A	CD2409	2357	CALL CHRWR			
086D	C9	2358	RET			
		2359				
		2360	;*****			
		2361	; Function: Generate square wave to the MIC & speaker			
		2362	; on MPF IP.			
		2363	; Input : C -- period = 2*(44+13*C) clock states.			
		2364	; HL -- number of periods.			
		2365	; Output: none.			
		2366	; Destroyed reg.: AF, B(C), DE, HL.			
		2367	; Call: none.			
		2368				
		2369	TONE1K:			
086E	0E41	2370	LD C,F1KHZ			
0870	1802	2371	JR TONE			
		2372	TONE2K:			
0872	0E1F	2373	LD C,F2KHZ			
		2374	TONE:			
0874	29	2375	ADD HL,HL			
0875	110100	2376	LD DE,1			
0878	3EFF	2377	LD A,0FFH			
087A	D392	2378	SQWAVE: OUT (KIN),A			

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 41
						ASM 5.9
		2321	; Output: Set all contents in display buffer to be FF.			
		2322	; Reg effected: None			
		2323	; Call: None			
		2324				
		2325	CLRDSP:			
0840	E5	2326	PUSH HL			
0841	D5	2327	PUSH DE			
0842	C5	2328	PUSH BC			
0843	212CFF	2329	LD HL,DISPBF			
0846	112DFF	2330	LD DE,DISPBF+1			
0849	015000	2331	LD BC,80			
084C	36FF	2332	LD (HL),0FFH			
084E	EDB0	2333	LDIR			
0850	C1	2334	POP BC			
0851	D1	2335	POP DE			
0852	E1	2336	POP HL			
0853	C9	2337	RET			
		2338	CHKINP:			
		2339			;Check all the datum in input	
		2340			;buffer are hexadecimal values or not	
		2341			;until <CR> met.	
		2342			;Carry flag is set if there exists	
		2343			;at least one non hexadecimal value.	
0854	CDDF08	2343	CALL CHKHEX			
0857	D8	2344	RET C			
0858	C8	2345	RET Z			
0859	CDE508	2346	CHKIN1 CALL GETHL			
085C	D8	2347	RET C			
085D	C8	2348	RET Z			
085E	18F9	2349	JR CHKIN1			
		2350	ECHO_CH:		;Echo the input character	
		2351			;with <?>=	
		2352			;? is the input character.	
0860	CD2409	2353	CALL CHRWR		;?	
0863	3E3E	2354	LD A,3EH		;>	
0865	CD2409	2355	CALL CHRWR			
0868	3E3D	2356	LD A,3DH		;=	
086A	CD2409	2357	CALL CHRWR			
086D	C9	2358	RET			
		2359				
		2360	;*****			
		2361	; Function: Generate square wave to the MIC & speaker			
		2362	; on MPF IP.			
		2363	; Input : C -- period = 2*(44+13*C) clock states.			
		2364	; HL -- number of periods.			
		2365	; Output: none.			
		2366	; Destroyed reg.: AF, B(C), DE, HL.			
		2367	; Call: none.			
		2368				
		2369	TONE1K:			
086E	0E41	2370	LD C,F1KHZ			
0870	1802	2371	JR TONE			
		2372	TONE2K:			
0872	0E1F	2373	LD C,F2KHZ			
		2374	TONE:			
0874	29	2375	ADD HL,HL			
0875	110100	2376	LD DE,1			
0878	3EFF	2377	LD A,0FFH			
087A	D392	2378	SQWAVE: OUT (KIN),A			

LOC	OBJ CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 42
								ASM 5.9
087C	41		2379	LD	B,C			
087D	10FE		2380	DJNZ	\$			
087F	EE20		2381	XOR	20H			;TOGGLE OUTPUT
0881	ED52		2382	SBC	HL,DE			
0883	20F5		2383	JR	NZ,SQWAVE			
0885	C9		2384	RET				
			2385					
			2386					*****
			2387					; Function: Print message until <CR> met.
			2388					; Input: HL -- Starting address of characters.
			2389					; Output: (OUTPTR) <- (OUTPTR)+?
			2390					; (DISP) <- (DISP)+2*?
			2391					; ? is the number of charcters to be printed.
			2392					; 2*? is fails if there exists TAB key in input buffer.
			2393					; Reg affected: AF HL .
			2394					; Call: CLEAR MSG DECDSP CR2 .
			2395					
			2396	PRTMES:				
0886	CDB909		2397	CALL	CLEAR			
0889	CDCA09		2398	CALL	MSG			
088C	CD9503		2399	REG2	CALL	DECDSP		
088F	CD8109		2400	CALL	CR2			
0892	C9		2401	RET				
			2402					
			2403					*****
			2404					; Function: Print out all the contents in display buffer.
			2405					; Input: None
			2406					; Output: None
			2407					; Reg affected: AF
			2408					; Call: PTEST MTPPRT .
			2409					
0893	CDA308		2410	PRINTT	CALL	PTEST		
0896	C0		2411	RET	NZ			
0897	DDE5		2412	PUSH	IX			
0899	DD2104FF		2413	LD	IX,INPBF			
089D	CD0000	X	2414	CALL	MTPPRT			; Refer to printer manual.
08A0	DDE1		2415	POP	IX			
08A2	C9		2416	RET				
			2417					
			2418					*****
			2419					; Function: Check the toggle printer switch and
			2420					; the condition of printer interface.
			2421					; Input: None
			2422					; Output: Zero flag = 1 (1) Printer exists and toggle
			2423					; switch is on.
			2424					
			2425					; Zero flag = 0 (2) Printer exists but the
			2426					; toggle switch is off.
			2427					; (3) Printer not exists.
			2428					; Reg affected: AF
			2429					; Call:None
			2430					
			2431	PTEST:				
08A3	3AF3FE		2432	LD	A,(PRTFLG)			
08A6	A7		2433	AND	A			
08A7	C0		2434	RET	NZ			
			2435	PTESTT:				; Check printer interface.
			2436					; Carry flag = 1 if printer exists.

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 43	ASM 5.9
08A8	3A0060	2437	LD	A,(6000H)			
08AB	FECD	2438	CP	0CDH			
08AD	C9	2439	RET				
		2440					
		2441	;*****				
		2442	; Function: Use (GETPT) as a pointer increase HL until				
		2443	; (HL-1) is one of the following delimiters:				
		2444	; SPACE TAB . : / = and (HL+1) is not SPACE				
		2445	; or TAB.				
		2446	; Input: HL = (GETPT) -- Starting address.				
		2447	; Output: HL <- HL+?				
		2448	; (GETPT) <- (GETPT)+?				
		2449	; Reg affected: AF HL .				
		2450	; Call: None				
		2451					
		2452	GETCHR:				
08AE	2A7EFF	2453	LD	HL,(GETPT)			
		2454	LDA:				
08B1	7E	2455	LD	A,(HL)			
08B2	FE20	2456	CP	' '			;SPACE..
08B4	2804	2457	JR	Z,SKIP_			
08B6	FE09	2458	CP	' '			;TAB.
08B8	200E	2459	JR	NZ,EOS?			
		2460	SKIP_:				
08BA	23	2461	INC	HL			
08BB	7E	2462	LD	A,(HL)			
08BC	FE20	2463	CP	' '			;SPACE.
08BE	28FA	2464	JR	Z,SKIP_			
08C0	FE09	2465	CP	' '			;TAB.
08C2	28F6	2466	JR	Z,SKIP_			
		2467	STPTR:				
08C4	227EFF	2468	LD	(GETPT),HL			
08C7	C9	2469	RET				
		2470	EOS?:				
08C8	FE0D	2471	CP	0DH			;End of string?
08CA	28F8	2472	JR	Z,STPTR			;Yes
08CC	FE3A	2473	CP	3AH			;;
08CE	28EA	2474	JR	Z,SKIP_			
08D0	FE2E	2475	CP	2EH			;;
08D2	28E6	2476	JR	Z,SKIP_			
08D4	FE3D	2477	CP	3DH			;;=
08D6	28E2	2478	JR	Z,SKIP_			
08D8	FE2F	2479	CP	2FH			;;/
08DA	28DE	2480	JR	Z,SKIP_			
08DC	23	2481	INC	HL			
08DD	18D2	2482	JR	LDA			
		2483	CHKHEX:				
08DF	2104FF	2484	LD	HL,INPBF			
		2485	CHKHE2:				
08E2	227EFF	2486	LD	(GETPT),HL			
		2487					
		2488	;*****				
		2489	; Function: Call GETCHR and convert ASC II codes to hexadecimal				
		2490	; values and store them into HL .				
		2491	; Input: (GETPT)				
		2492	; Output: (GETPT) <- (GETPT)+?				
		2493	; A <- L				
		2494	; H=0 If there is only one hexadecimal digit.				

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 44
						ASM 5.9
		2495	; Carry flag = 1 If the data is not hexadecimal digits.			
		2496	; Zero flag = 1 If the last ASC II code is <CR> .			
		2497	; Reg affected: AF DE HL .			
		2498	; Call: GETCHR ONE .			
		2499				
		2500	GETHL:			;Get 4 digit number to HL &L=A
		2501				;C (Non hexadecimal values)
		2502				;Z (0DH)
08E5	210000	2503	LD HL,0			;Assume input 0000
08E8	E5	2504	PUSH HL			;Temporary store in (SP),(SP+1)
08E9	39	2505	ADD HL,SP			;HL=SP
08EA	EB	2506	EX DE,HL			;Borrow SP for tempory buffer.
08EB	CDAE08	2507	CALL GETCHR			
08EE	EB	2508	EX DE,HL			
08EF	FE30	2509	CV3 CP '0'			
08F1	300A	2510	JR NC,CVT			
08F3	FE0D	2511	CP 0DH			
08F5	2003	2512	JR NZ,CV2			
08F7	E1	2513	CV1 POP HL			
08F8	7D	2514	LD A,L			;String end.
08F9	C9	2515	RET			
		2516	CV2:			
08FA	A7	2517	AND A			
08FB	18FA	2518	JR CV1			
		2519	CVT:			
08FD	FE3A	2520	CP 3AH			;:
08FF	28F9	2521	JR Z,CV2			
		2522	CVTHEX:			
0901	CD140B	2523	CALL ONE			;ASCII to HEX
0904	380A	2524	JR C,NOTHEX			
0906	ED6F	2525	RLD			;Rotate into (HL) i.e. (SP)
0908	23	2526	INC HL			;SP+1
0909	ED6F	2527	RLD			
090B	2B	2528	DEC HL			
090C	13	2529	INC DE			
090D	1A	2530	LD A,(DE)			
090E	18DF	2531	JR CV3			
		2532	NOTHEX:			;Error
0910	E1	2533	POP HL			
0911	C9	2534	RET			
		2535	;			
		2536	*****			
		2537	; Function: Check the numbers of content in display buffer,			
		2538	; if it excess 40 the change the IX pointer.			
		2539	; Input: (DISP)			
		2540	; Output: IX <- IX (If the number of contents are less			
		2541	; than 40).			
		2542	; IX <- (DISP)-38 (If the numbers of contents are lager			
		2543	; than 40).			
		2544	; Carry flag = 1 If (DISP) < (DISP)+38			
		2545	; Reg affected: AF DE HL IX .			
		2546	; Call: None			
		2547				
		2548	CHK40:			
0912	2A84FF	2549	LD HL,(DISP)			
0915	1152FF	2550	LD DE,DISPBF+38			
0918	A7	2551	AND A			
0919	ED52	2552	SBC HL,DE			

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 45 ASM 5.9
091B	DD212CFF	2553	LD	IX,DISPBF		
091F	D8	2554	RET	C		
0920	EB	2555	EX	DE,HL		
0921	DD19	2556	ADD	IX,DE		
0923	C9	2557	RET			
		2558	;*****			
		2559	;*****			
		2560	; Function: Convert a byte (ASC II code) in A register			
		2561	; to display patterns and store them into			
		2562	; input buffer and display buffer respectively.			
		2563	; Input: A -- a byte of ASC II code.			
		2564	; (OUTPTR) -- Point to the result address in input buffer.			
		2565	; (DISP) -- Point to the result address in display buffer.			
		2566	; Output: Store the ASC II code into (OUTPTR)			
		2567	; Pattern for two bytes. The first byte in (DISP)			
		2568	; and the second byte in (DISP)+1 .			
		2569	; (OUTPTR) <- (OUTPTR)+1			
		2570	; (DISP) <- (DISP)+2			
		2571	; Reg affected: AF			
		2572	; Call: CONVER CURSOR .			
		2573				
		2574	CHRWR:			
0924	E5	2575	PUSH	HL		
0925	D5	2576	PUSH	DE		
0926	2A82FF	2577	LD	HL,(OUTPTR)		
0929	77	2578	LD	(HL),A		
092A	23	2579	INC	HL		
092B	2282FF	2580	LD	(OUTPTR),HL		
092E	FE09	2581	CP	9		
0930	2857	2582	JR	Z,TABOUT		
0932	CD2108	2583	CALL	CONVER		
		2584	TAB_RET:			
0935	CD790A	2585	CALL	CURSOR		
0938	D1	2586	POP	DE		
0939	E1	2587	POP	HL		
093A	C9	2588	RET			
		2589	;*****			
		2590	;*****			
		2591	;Function: Print out all the contents in input buffer			
		2592	; Check the TV interface ,if TV interface			
		2593	; board exists then jump to TV interface			
		2594	; service routine.			
		2595	; There are four kinds of CRX as follows:			
		2596	; Input: (OUTPTR) -- Point to the result address in input buffer.			
		2597	; Output: (OUTPTR) <- INPBF			
		2598	; (DISP) <- DISPBF			
		2599	; Reg affected: AF .			
		2600	; Call: CR0 PTEST PRINTT CLEAR CURSOR .			
		2601				
		2602	CR:			
093B	3E05	2603	LD	A,5		
		2604	CR4:			
093D	3281FF	2605	LD	(CRSET),A		
0940	E5	2606	PUSH	HL		
0941	2A82FF	2607	LD	HL,(OUTPTR)		
0944	360D	2608	LD	(HL),0DH		
0946	CD7109	2609	CALL	CR0		;Check TV interface.
0949	CDA308	2610	CALL	PTEST		;Check printer interface.

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF_IP	1983.1.1	PAGE 46	ASM 5.9
094C	280D	2611	JR	Z,CR5				
094E	3A81FF	2612	LD	A,(CRSET)				
0951	FE40	2613	CP	40H				
0953	2006	2614	JR	NZ,CR5				
0955	47	2615	LD	B,A				
0956	CD9B02	2616	DELAY	CALL SCAN1				
0959	10FB	2617	DJNZ	DELAY				
095B	CD9308	2618	CR5	CALL PRINTT				;Print message.
095E	E1	2619	POP	HL				
095F	3A81FF	2620	LD	A,(CRSET)				
0962	FE20	2621	CP	20H				
0964	C8	2622	RET	Z				
0965	FE30	2623	CP	30H				
0967	CAF607	2624	JP	Z,CLRBF				
096A	CDB909	2625	CALL	CLEAR				
096D	CD790A	2626	CALL	CURSOR				
0970	C9	2627	RET					
		2628	CR0:					;Routine for TV interface.
0971	3A00A0	2629	LD	A,(TVSET)				
0974	FEA5	2630	CP	0A5H				
0976	CA01A0	2631	JP	Z,TV				
0979	C9	2632	RET					
		2633						
		2634						
		2635						
		2636						
		2637						
		2638						
		2639						
		2640						
		2641						
		2642	CR1:					
097A	CD9503	2643	CALL	DECDSP				
097D	3E40	2644	LD	A,40H				
097F	18BC	2645	JR	CR4				
		2646						
		2647						
		2648						
		2649						
		2650						
		2651						
		2652						
		2653						
		2654	CR2:					
0981	3E20	2655	LD	A,20H				
0983	18B8	2656	JR	CR4				
		2657						
		2658						
		2659						
		2660						
		2661						
		2662						
		2663						
		2664						
		2665						
		2666	CR3:					
0985	3E30	2667	LD	A,30H				
0987	18B4	2668	JR	CR4				

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 47
						ASM 5.9
		2669				
		2670	;*****			
		2671	; Routine for TAB key			
		2672	;			
		2673	TABOUT:			
0989	2A84FF	2674	LD	HL,(DISP)		
098C	1174FF	2675	LD	DE,DISPBF+72		
098F	A7	2676	AND	A		
0990	ED52	2677	SBC	HL,DE		
0992	300C	2678	JR	NC,TAB??		
0994	3E20	2679	LD	A,' '		
0996	CD2108	2680	CALL	CONVER		
0999	CDA909	2681	CALL	TAB?		
099C	20EB	2682	JR	NZ,TABOUT		
099E	1895	2683	JR	TAB_RET		
		2684	TAB??:			
09A0	2A82FF	2685	LD	HL,(OUTPTR)		
09A3	2B	2686	DEC	HL		
09A4	2282FF	2687	LD	(OUTPTR),HL		
09A7	188C	2688	JR	TAB_RET		
		2689				
		2690	TAB?:		;Check if cursor at TAB position.	
		2691			;Zero flag :Set if yes.	
		2692				
09A9	112CFF	2693	LD	DE,DISPBF		
09AC	2A84FF	2694	LD	HL,(DISP)		
09AF	A7	2695	AND	A		
09B0	ED52	2696	SBC	HL,DE		
09B2	7D	2697	LD	A,L		
		2698	TAB?LP:			
09B3	C8	2699	RET	Z		
09B4	D60C	2700	SUB	12		
09B6	30FB	2701	JR	NC,TAB?LP		
09B8	C9	2702	RET			
		2703	;			
		2704	;*****			
		2705	; Function: Clear the display buffer and set the contents			
		2706	; of (DISP) and (OUTPTR) to the starting address			
		2707	; of display buffer and input buffer respectively.			
		2708	; Input: None			
		2709	; Output: (OUTPTR) <- INPBF			
		2710	; (DISP) <- DISPBF			
		2711	; Set all the contents of display buffer to be FF .			
		2712	; Reg affected: None			
		2713	; Call: CLRDSP			
		2714				
		2715	CLEAR:			
09B9	E5	2716	PUSH	HL		
09BA	2104FF	2717	LD	HL,INPBF		
09BD	2282FF	2718	LD	(OUTPTR),HL		
09C0	212CFF	2719	LD	HL,DISPBF		
09C3	2284FF	2720	LD	(DISP),HL		
09C6	E1	2721	POP	HL		
09C7	C34008	2722	JP	CLRDSP		
		2723	;			
		2724	;*****			
		2725	; Function: Convert ASC II codes to display patterns until			
		2726	; <CR> met.			

```

2727 ;          Use HL as a pointer , convert the ASC II codes to
2728 ;          display patterns and stored them into display buffer.
2729 ; Input: HL -- Starting address of characters.
2730 ;          (OUTPTR) -- Point to the result address in input buffer.
2731 ;          (DISP) -- Point to the result address in display buffer.
2732 ; Output: HL <- HL+?
2733 ;          (OUTPTR) <- (OUTPTR)+?
2734 ;          (DISP) <- (DISP)+2*?
2735 ;          ? is the number of characters to be printed.
2736 ; Reg affected: AF HL .
2737 ; Call: CHRWR
2738
2739 MSG:
09CA 7E 2740 LD A,(HL)
09CB 23 2741 INC HL
09CC FE0D 2742 CP 0DH
09CE C8 2743 RET Z
09CF CD2409 2744 CALL CHRWR
09D2 18F6 2745 JR MSG
2746 ;
2747 ;*****
2748 ; Function: Get a string of characters and end with <CR> .
2749 ; Input:
2750 ;          (OUTPTR) -- Point to the result address in input buffer.
2751 ;          (DISP) -- Point to the result address in display buffer.
2752 ; Output: (INPTR) <- (OUTPTR)
2753 ;          (OUTPTR) <- (OUTPTR)+?
2754 ;          (DISP) <- (DISP)+2*?
2755 ;          ? is the number of input characters. If the input
2756 ;          characters contains TAB code,then condition 2*? fails.
2757 ;          (COUNT) -- Number of characters including <CR> .
2758 ;          Zero flag -- Set if only <CR> is depressed.
2759 ; Reg affected: AF BC DE HL AF' BC' DE' HL' .
2760 ; Call: CHK40 CURSOR CR0 SACN CHRWR
2761
2762 READLN:
2763
09D4 2A82FF 2764 LD HL,(OUTPTR)
09D7 2286FF 2765 LD (INPTR),HL ; Set input pointer.
2766 RDLOOP:
09DA CD1209 2767 CALL CHK40 ;Adjust IX pointer.
09DD CD790A 2768 CALL CURSOR
09E0 3E50 2769 LD A,50H
09E2 3281FF 2770 LD (CRSET),A
09E5 CD7109 2771 CALL CR0 ;Check TV interface.
09E8 CD4602 2772 CALL SCAN
09EB FE11 2773 CP 11H
09ED CAE600 2774 JP Z,ESCAPE ;SOFTWARE ESCAPE (CONTROL Q).
09F0 FE0D 2775 CP 0DH ; CR
09F2 2822 2776 JR Z,RD_END
09F4 FE5F 2777 CP 05FH ; <--
09F6 282E 2778 JR Z,LEFT
09F8 FE5E 2779 CP 5EH ;UP arrow.
09FA 28DE 2780 JR Z,RDLOOP
09FC FE69 2781 CP 69H ;DOWN arrow.
09FE 28DA 2782 JR Z,RDLOOP
0A00 2A84FF 2783 LD HL,(DISP)
0A03 117CFF 2784 LD DE,DISPB+80 ;Check the numbers of character

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LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 49	ASM 5.9
		2785						;in input buffer.
		2786						;The numbers of input characters
		2787						;is limited to 40.
0A06	A7	2788		AND	A			
0A07	ED52	2789		SBC	HL,DE			
0A09	30CF	2790		JR	NC,RDLOOP			
0A0B	FE68	2791		CP	K TAB			;Check TAB key .
0A0D	2002	2792		JR	NZ,NOTTAB			
0A0F	3E09	2793		LD	A,09			;09 is the ASC II code for
		2794						;TAB key .
		2795	NOTTAB:					
0A11	CD2409	2796		CALL	CHRWR			
0A14	18C4	2797		JR	RDLOOP			
		2798	RD_END:					
0A16	2A82FF	2799		LD	HL,(OUTPTR)			
0A19	77	2800		LD	(HL),A			; Store 0DH .
0A1A	ED5B86FF	2801		LD	DE,(INPTR)			
0A1E	ED52	2802		SBC	HL,DE			; zero flag .
0A20	23	2803		INC	HL			
0A21	7D	2804		LD	A,L			
0A22	320000	2805	X	LD	(COUNT),A			; Set /COUNT/
0A25	C9	2806		RET				
		2807	LEFT:					;Backspace key service routine.
0A26	2A86FF	2808		LD	HL,(INPTR)			
0A29	ED5B82FF	2809		LD	DE,(OUTPTR)			
0A2D	A7	2810		AND	A			
0A2E	ED52	2811		SBC	HL,DE			
0A30	30A8	2812		JR	NC,RDLOOP			; Ignore if exceeding LEFT end.
0A32	EB	2813		EX	HL,DE			
0A33	2B	2814		DEC	HL			;Decrease the pointer of
		2815						;input buffer by one.
0A34	2282FF	2816		LD	(OUTPTR),HL			
0A37	7E	2817		LD	A,(HL)			
0A38	FE09	2818		CP	09			
0A3A	2805	2819		JR	Z,B TAB			
0A3C	CD6A0A	2820		CALL	B SP			
0A3F	1899	2821		JR	RDLOOP			
		2822	B_TAB:					
0A41	CD6A0A	2823		CALL	B SP			
0A44	CDA909	2824		CALL	TAB?			;Check if cursor at TAB position.
0A47	280A	2825		JR	Z,B TAB1			
0A49	2A84FF	2826		LD	HL,(DISP)			
0A4C	2B	2827		DEC	HL			
0A4D	7E	2828		LD	A,(HL)			
0A4E	2B	2829		DEC	HL			
0A4F	A6	2830		AND	(HL)			
0A50	3C	2831		INC	A			
0A51	28EE	2832		JR	Z,B_TAB			
		2833	B_TAB1:					
0A53	2A82FF	2834		LD	HL,(OUTPTR)			
		2835	B_TAB2:					
0A56	2B	2836		DEC	HL			
0A57	7E	2837		LD	A,(HL)			
0A58	FE20	2838		CP	' '			
0A5A	C2DA09	2839		JP	NZ,RDLOOP			
0A5D	CDA909	2840		CALL	TAB?			
0A60	CADA09	2841		JP	Z,RDLOOP			
0A63	3E20	2842		LD	A,' '			

LOC	OBJ CODE M	STMT	SOURCE STATEMENT	MPF IP	1983.1.1	PAGE 50 ASM 5.9
0A65	CD2108	2843	CALL	CONVER		
0A68	18EC	2844	JR	B_TAB2		
		2845	B_SP:			;Clear the rightmost patterns
		2846				;in display buffer.
0A6A	E5	2847	PUSH	HL		
0A6B	CD9903	2848	CALL	DEC_SP		
0A6E	2B	2849	DEC	HL		
0A6F	2B	2850	DEC	HL		
0A70	2B	2851	DEC	HL		
0A71	2284FF	2852	LD	(DISP),HL		
0A74	CD790A	2853	CALL	CURSOR		
0A77	E1	2854	POP	HL		
0A78	C9	2855	RET			
		2856				
		2857				;*****
		2858				; Function: Get cursor message.
		2859				; Input: (DISP) -- Point to the result address in display buffer.
		2860				; Output: The first byte of cursor in (DISP) and the second
		2861				; byte of cursor in (DISP)+1
		2862				; (DISP) <- (DISP) The content of (DISP) is unchanged.
		2863				; Reg affected: AF
		2864				; Call: CONVER
		2865				
		2866	CURSOR:			
0A79	3E5B	2867	LD	A,05BH		; PROMPT
		2868	CCURSOR:			; CALL HERE IF CHANGE PROMPT
0A7B	CD2108	2869	CALL	CONVER		
0A7E	E5	2870	PUSH	HL		
0A7F	2A84FF	2871	LD	HL,(DISP)		
0A82	2B	2872	DEC	HL		
0A83	2B	2873	DEC	HL		
0A84	2284FF	2874	LD	(DISP),HL		
0A87	E1	2875	POP	HL		
0A88	C9	2876	RET			
		2877				
		2878				;*****
		2879				; Function: Convert binary data in HL to ASC II code and
		2880				; display patterns.
		2881				; Input: HL -- Two bytes of hexadecimal values in HL.
		2882				; (OUTPTR) -- Point to the result address in input buffer.
		2883				; (DISP) -- Point to the result address in display buffer.
		2884				; Output: Four ASC II code in (OUTPTR) - (OUTPTR)+3
		2885				; Eight bytes of display pattern in (DISP) - (DISP)+7
		2886				; (OUTPTR) <- (OUTPTR)+4
		2887				; (DISP) <- (DISP)+8
		2888				; Reg affected: AF
		2889				; Call: HEX2
		2890				
		2891	HEXX:			
0A87	7C	2892	LD	A,H		
0A8A	CD9A0A	2893	CALL	HEX2		
0A8D	7D	2894	LD	A,L		
0A8E	CD9A0A	2895	CALL	HEX2		
0A91	C9	2896	RET			
		2897				
		2898				;*****
		2899				; Function: Convert binary data in HL to ASC II codes and
		2900				; display patterns.

```

2901 ;          Call routint SPACE1 to insert a space.
2902 ; Input: Same as HEXX
2903 ; Output: Five ASC II codes in (OUTPTR) - (OUTPTR)+4 .
2904 ;          Ten bytes of display pattern in (DISP) - (DISP)+8 .
2905 ;          (OUTPTR) <- (OUTPTR)+5
2906 ;          (DISP) <- (DISP)+10
2907 ; Reg affected: AF
2908 ; Call: HEXX SPACE1 .
2909
2910 HEX4:
0A92 CD890A 2911          CALL    HEXX
0A95 3E20    2912 SPACE1 LD      A,' '
0A97 C32409 2913          JP       CHRWR
2914 ;
2915 ;*****
2916 ; Function: Convert binary data to ASC II code and
2917 ;          display patterns.
2918 ; Input: A -- a byte in A register.
2919 ;          (OUTPTR) -- Point to the result address in input buffer.
2920 ;          (DISP) -- Point to the result address in display buffer.
2921 ; Output: The first ASC II code in (OUTPTR) and the second
2922 ;          ASC II code in (OUTPTR)+1 . Display patterns for
2923 ;          four bytes . The first byte in (DISP) and the
2924 ;          second byte in (DISP)+1 ,and so on.
2925 ;          (OUTPTR) <- (OUTPTR)+2
2926 ;          (DISP) <- (DISP)+4
2927 ; Reg affected: AF
2928 ; Call: HEX1
2929
2930 HEX2:
0A9A E5      2931          PUSH    HL
0A9B 210000  X 2932          LD      HL,TEMP
0A9E 77      2933          LD      (HL),A
0A9F AF      2934          XOR     A
0AA0 ED6F    2935          RLD
0AA2 CDAD0A  2936          CALL    HEX1
0AA5 AF      2937          XOR     A
0AA6 ED6F    2938          RLD
0AA8 CDAD0A  2939          CALL    HEX1
0AAB E1      2940          POP     HL
0AAC C9      2941          RET
2942 ;
2943 ;*****
2944 ; Function: Convert binary data to ASC II code and display
2945 ;          pattern.
2946 ; Input: A -- LSB 4 bits contains the binary data.
2947 ;          (OUTPTR) -- Point to the result address in input buffer.
2948 ;          (DISP) -- Point to the result address in display buffer.
2949 ; Output: ASC II code in (OUTPTR).
2950 ;          Pattern for two bytes. The first byte in (DISP)
2951 ;          and the second byte in (DISP)+1 .
2952 ;          (OUTPTR) <- (OUTPTR)+1
2953 ;          (DISP) <- (DISP)+2
2954 ; Reg affected: AF
2955 ; Call: CHRWR
2956
2957 HEX1:
0AAD C630    2958          ADD     A,'0'

```

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 52	ASM 5.9
0AAF	FE3A	2959	CP	'9'+1				
0AB1	3802	2960	JR	C,HHH				
0AB3	C607	2961	ADD	A,7				
0AB5	C32409	2962	HHH:					
		2963	JP	CHRWR				
		2964						
		2965						
		2966						
		2967						
		2968						
		2969						
		2970						
		2971						
		2972						
		2973						
		2974						
		2975						
		2976						
		2977						
0AB8	FD21A90C	2978	LD	IY,TENS				
0ABC	0603	2979	LD	B,3				
0ABE	0E00	2980	LD	C,0				
		2981	CLOOP:					
0AC0	FD5E00	2982	LD	E,(IY)				
0AC3	FD23	2983	INC	IY				
0AC5	FD5600	2984	LD	D,(IY)				
0AC8	FD23	2985	INC	IY				
0ACA	AF	2986	XOR	A				
		2987	DECLOOP:					
0ACB	ED52	2988	SBC	HL,DE				
0ACD	3803	2989	JR	C,ADDBACK				
0ACF	3C	2990	INC	A				
0AD0	18F9	2991	JR	DECLOOP				
		2992	ADDBACK:					
0AD2	19	2993	ADD	HL,DE				
0AD3	CDD90A	2994	CALL	SUPRESS				
0AD6	10E8	2995	DJNZ	CLOOP				
0AD8	C9	2996	RET					
		2997	SUPRESS:					
0AD9	A7	2998	AND	A				
0ADA	2806	2999	JR	Z,YES_0				
		3000						
0ADC	4F	3001	LD	C,A				
0ADD	C630	3002	ADD	A,30H				
0ADF	C32409	3003	JP	CHRWR				
		3004	YES_0:					
0AE2	79	3005	LD	A,C				
0AE3	A7	3006	AND	A				
0AE4	2805	3007	JR	Z,BLANK0				
		3008	PRINT0:					
0AE6	3E30	3009	LD	A,'0'				
0AE8	C32409	3010	JP	CHRWR				
		3011	BLANK0:					
0AEB	78	3012	LD	A,B				
0AEC	3D	3013	DEC	A				
0AED	28F7	3014	JR	Z,PRINT0				
0AEF	3E20	3015	LD	A,' '				
0AF1	C32409	3016	JP	CHRWR				

```

3017
3018 ;*****
3019 ; Function: Convert ASC II codes to corresponding hexadecimal
3020 ;         values until met none hexadecimal digit.
3021 ;         The return value is stored in HL .
3022 ; Input: DE -- Point to the first location of ASC II code
3023 ;         to be changed.
3024 ; Output: HL -- Return values (hexadecimal digits).
3025 ;         (HEXFLAG) is set if there exists a digit within
3026 ;         ('A'..'F') or the last none hexadecimal character
3027 ;         is 'H' .
3028 ; Reg affected: AF BC DE HL .
3029 ; Call: ONE
3030
3031 HEXBIN:
3032
3033     XOR    A
3034     LD     (HEXFLAG),A
3035     LD     B,A
3036     LD     H,A
3037     LD     L,A
3038 HBLOOP:
3039     LD     A,(DE)
3040     CALL   ONE
3041     JR     C,H?
3042     ADD    HL,HL    * [HL]=16*[HL]
3043     ADD    HL,HL
3044     ADD    HL,HL
3045     ADD    HL,HL
3046     LD     C,A
3047     ADD    HL,BC
3048     INC    DE
3049     JR     HBLOOP
3050 H?:
3051     LD     A,(DE)
3052     CP     'H'
3053     RET    NZ
3054     INC    DE
3055     LD     (HEXFLAG),A
3056     LD     A,(DE)
3057     RET
3058
3059
3060 ;
3061 ;*****
3062 ; Function: Convert a byte (ASC II code) in A register to
3063 ;         hexadecimal digit.
3064 ; Input: A -- ASC II code.
3065 ; Output: A -- Hexadecimal values.
3066 ;         Carry flag = 1 If the data is not a hexadecimal digit.
3067 ;         (HEXFLAG) is not zero If the content of A within 'A'
3068 ;         and 'F'.
3069 ; Reg affected: AF
3070 ; Call: None
3071
3072 ONE:
3073     CP     'F'+1
3074     CCF

```

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 54	ASM 5.9
0B17	D8	3075	RET	C				
0B18	D630	3076	SUB	'0'				
0B1A	D8	3077	RET	C				
0B1B	FE0A	3078	CP	10				
0B1D	3F	3079	CCF					
0B1E	D0	3080	RET	NC				
0B1F	D607	3081	SUB	7				
0B21	FE0A	3082	CP	10				
0B23	D8	3083	RET	C				
0B24	320000	X 3084	LD	(HEXFLAG),A				
0B27	C9	3085	RET					
		3086						
		3087						
		3088						
		3089						
		3090						
		3091						
		3092						
		3093						
		3094						
		3095						
		3096						
		3097						
0B28	210000	3098	LD	HL,0				
0B2B	1A	3099	LD	A,(DE)				
		3100						
		3101						
0B2C	D630	3102	SUB	'0'				
0B2E	D8	3103	RET	C				
0B2F	FE0A	3104	CP	10				
0B31	D0	3105	RET	NC				
0B32	29	3106	ADD	HL,HL ; [HL]=10*[HL]				
0B33	44	3107	LD	B,H				
0B34	4D	3108	LD	C,L				
0B35	29	3109	ADD	HL,HL				
0B36	29	3110	ADD	HL,HL				
0B37	09	3111	ADD	HL,BC				
0B38	0600	3112	LD	B,0				
0B3A	4F	3113	LD	C,A				
0B3B	09	3114	ADD	HL,BC				
0B3C	13	3115	INC	DE				
0B3D	1A	3116	LD	A,(DE)				
0B3E	18EC	3117	JR	NDIGIT				
		3118						
		3119						
		3120						
		3121						
		3122						
		3123						
		3124						
		3125						
		3126						
		3127						
		3128						
0B40	7E	3129	LD	A,(HL)				
0B41	FE20	3130	CP	' '				
0B43	2803	3131	JR	Z,SK1				
0B45	FE09	3132	CP	09H ; TAB				

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 55
									ASM 5.9
0B47	C0			3133	RET	NZ			
				3134	SK1:				
0B48	23			3135	INC	HL			
0B49	18F5			3136	JR	SKIP			
				3137	A Z?:				
				3138	; RETURN C-FLAG	IF [A] IS NOT WITHIN {'A'..'Z'}			
0B4B	FE41			3139	CP	'A'			
0B4D	D8			3140	RET	C			
0B4E	FE5B			3141	CP	'Z'+1			
0B50	3F			3142	CCF				
0B51	C9			3143	RET				
				3144					
				3145	; KEY CODE FOR DEPRESSED KEY				
				3146	KEYTAB:				
0B52	31			3147	K0	DEFB 31H			;1
0B53	41			3148	K1	DEFB 41H			;A
0B54	20			3149	K2	DEFB 20H			;SPACE
0B55	32			3150	K3	DEFB 32H			;2
0B56	53			3151	K4	DEFB 53H			;S
0B57	5F			3152	K5	DEFB 5FH			; <--
0B58	33			3153	K6	DEFB 33H			;3
0B59	44			3154	K7	DEFB 44H			;D
0B5A	68			3155	K8	DEFB 68H			; -->
0B5B	34			3156	K9	DEFB 34H			;4
0B5C	46			3157	KA	DEFB 46H			;F
0B5D	69			3158	KB	DEFB 69H			; DOWN ARROW
0B5E	35			3159	KC	DEFB 35H			;5
0B5F	47			3160	KD	DEFB 47H			;G
0B60	5E			3161	KE	DEFB 5EH			; UP ARROW
0B61	36			3162	KF	DEFB 36H			;6
0B62	48			3163	K10	DEFB 48H			;H
0B63	0D			3164	K11	DEFB 0DH			;CR
0B64	37			3165	K12	DEFB 37H			;7
0B65	4A			3166	K13	DEFB 4AH			;J
0B66	2F			3167	KK2F	DEFB 2FH			; /
0B67	38			3168	K15	DEFB 38H			;8
0B68	4B			3169	K16	DEFB 4BH			;K
0B69	3C			3170	KK3C	DEFB 3CH			; <
0B6A	39			3171	K18	DEFB 39H			;9
0B6B	4C			3172	K19	DEFB 4CH			;L
0B6C	3E			3173	KK3E	DEFB 3EH			; >
0B6D	30			3174	K1B	DEFB 30H			;0
0B6E	3A			3175	K1C	DEFB 3AH			;:
0B6F	7B			3176	K1D	DEFB 7BH			;UNUSED
0B70	51			3177	K1E	DEFB 51H			;Q
0B71	5A			3178	K1F	DEFB 5AH			;Z
0B72	2D			3179	KK12	DEFB 2DH			; -
0B73	57			3180	K21	DEFB 57H			;W
0B74	58			3181	K22	DEFB 58H			;X
0B75	3B			3182	KK13	DEFB 3BH			;;
0B76	45			3183	K24	DEFB 45H			;E
0B77	43			3184	K25	DEFB 43H			;C
0B78	40			3185	KK19	DEFB 40H			;@
0B79	52			3186	K27	DEFB 52H			;R
0B7A	56			3187	K28	DEFB 56H			;V
0B7B	5B			3188	KK14	DEFB 5BH			;;
0B7C	54			3189	K2A	DEFB 54H			;T
0B7D	42			3190	K2B	DEFB 42H			;B

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 56	ASM 5.9
0B7E	2B	3191	KK15	DEFB	2BH			;+
0B7F	59	3192	K2D	DEFB	59H			;Y
0B80	4E	3193	K2E	DEFB	4EH			;N
0B81	3D	3194	KK24	DEFB	3DH			;=
0B82	55	3195	K30	DEFB	55H			;U
0B83	4D	3196	K31	DEFB	4DH			;M
0B84	7B	3197	K32	DEFB	7BH			;UNUSED
0B85	49	3198	K33	DEFB	49H			;I
0B86	2C	3199	K34	DEFB	2CH			;,
0B87	7B	3200	K35	DEFB	7BH			;UNUSED
0B88	4F	3201	K36	DEFB	4FH			;O
0B89	2E	3202	K37	DEFB	2EH			;.
0B8A	7B	3203	K38	DEFB	7BH			;UNUSED
0B8B	50	3204	K39	DEFB	50H			;P
0B8C	3F	3205	K3A	DEFB	3FH			;?
0B8D	7B	3206	K7B	DEFB	7BH			;UNUSED
		3207	RTABLE:					
0B8E	41	3208		DEFB	41H			;A
0B8F	46	3209		DEFB	46H			;F
0B90	42	3210		DEFB	42H			;B
0B91	43	3211		DEFB	43H			;C
0B92	44	3212		DEFB	44H			;D
0B93	45	3213		DEFB	45H			;E
0B94	48	3214		DEFB	48H			;H
0B95	4C	3215		DEFB	4CH			;L
0B96	60	3216		DEFB	60H			;A'
0B97	61	3217		DEFB	61H			;F'
0B98	62	3218		DEFB	62H			;B'
0B99	63	3219		DEFB	63H			;C'
0B9A	64	3220		DEFB	64H			;D'
0B9B	65	3221		DEFB	65H			;E'
0B9C	66	3222		DEFB	66H			;H'
0B9D	67	3223		DEFB	67H			;L'
0B9E	49	3224		DEFB	49H			;I
0B9F	58	3225		DEFB	58H			;X
0BA0	49	3226		DEFB	49H			;I
0BA1	59	3227		DEFB	59H			;Y
0BA2	53	3228		DEFB	53H			;S
0BA3	50	3229		DEFB	50H			;P
0BA4	50	3230		DEFB	50H			;P
0BA5	43	3231		DEFB	43H			;C
0BA6	49	3232		DEFB	49H			;I
0BA7	46	3233		DEFB	46H			;F
		3234	SEGTAB:					
0BA8	FFFF	3235		DEFW	0FFFFH			;SPACE
0BAA	FEF1	3236		DEFW	0F1FEH			;!
0BAC	DFF7	3237		DEFW	0F7DFH			;"
0BAE	31FC	3238		DEFW	0FC31H			;#
0BB0	12FC	3239		DEFW	0FC12H			;\$
0BB2	1BC3	3240		DEFW	0C31BH			;%
0BB4	24E7	3241		DEFW	0E724H			;&
0BB6	FFFB	3242		DEFW	0FBFFH			;'
0BB8	FFEB	3243		DEFW	0EBFFH			;('
0BBA	FFD7	3244		DEFW	0D7FFH			;)
0BBC	3FC0	3245		DEFW	0C03FH			;*
0BBE	3FFC	3246		DEFW	0FC3FH			;+
0BC0	FFDF	3247		DEFW	0DFFFH			;,
0BC2	3FFF	3248		DEFW	0FF3FH			;-

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 57	ASM 5.9
0BC4	FFBF			3249	DEFW	0BFFFH				;.
0BC6	FFDB			3250	DEFW	0DBFFH				;/
0BC8	C0DB			3251	DEFW	0DBC0H				;0
0BCA	FFFC			3252	DEFW	0FCFFH				;1
0BCC	24FF			3253	DEFW	0FF24H				;2
0BCE	30FF			3254	DEFW	0FF30H				;3
0BD0	19FF			3255	DEFW	0FF19H				;4
0BD2	72F7			3256	DEFW	0F772H				;5
0BD4	02FF			3257	DEFW	0FF02H				;6
0BD6	F8FF			3258	DEFW	0FFF8H				;7
0BD8	00FF			3259	DEFW	0FF00H				;8
0BDA	10FF			3260	DEFW	0FF10H				;9
0BDC	7FEF			3261	DEFW	0EF7FH				;:
0BDE	BFDF			3262	DEFW	0DFBFH				;;
0BE0	F7DB			3263	DEFW	0DBF7H				;<
0BE2	37FF			3264	DEFW	0FF37H				;=
0BE4	F7E7			3265	DEFW	0E7F7H				;>
0BE6	7CFD			3266	DEFW	0FD7CH				;?
0BE8	A0FD			3267	DEFW	0FDA0H				;@
0BEA	08FF			3268	DEFW	0FF08H				;A
0BEC	70FC			3269	DEFW	0FC70H				;B
0BEE	C6FF			3270	DEFW	0FFC6H				;C
0BF0	F0FC			3271	DEFW	0FCF0H				;D
0BF2	06FF			3272	DEFW	0FF06H				;E
0BF4	0EFF			3273	DEFW	0FF0EH				;F
0BF6	42FF			3274	DEFW	0FF42H				;G
0BF8	09FF			3275	DEFW	0FF09H				;H
0BFA	F6FC			3276	DEFW	0FCF6H				;I
0BFC	E1FF			3277	DEFW	0FFE1H				;J
0BFE	8FEB			3278	DEFW	0EB8FH				;K
0C00	C7FF			3279	DEFW	0FFC7H				;L
0C02	C9F3			3280	DEFW	0F3C9H				;M
0C04	C9E7			3281	DEFW	0E7C9H				;N
0C06	C0FF			3282	DEFW	0FFC0H				;O
0C08	0CFF			3283	DEFW	0FF0CH				;P
0C0A	C0EF			3284	DEFW	0EFC0H				;Q
0C0C	0CEF			3285	DEFW	0EF0CH				;R
0C0E	12FF			3286	DEFW	0FF12H				;S
0C10	FEFC			3287	DEFW	0FCFEH				;T
0C12	C1FF			3288	DEFW	0FFC1H				;U
0C14	CFDB			3289	DEFW	0DBC FH				;V
0C16	C9CF			3290	DEFW	0CFC9H				;W
0C18	FFC3			3291	DEFW	0C3FFH				;X
0C1A	FFF1			3292	DEFW	0F1FFH				;Y
0C1C	F6DB			3293	DEFW	0DBF6H				;Z
0C1E	FFCF			3294	DEFW	0CFFFH				;^
0C20	FFE7			3295	DEFW	0E7FFH				;/
0C22	F0FF			3296	DEFW	0FFF0H				;]
0C24	FFCD			3297	DEFW	0CDFFH				;^
0C26	7FEB			3298	DEFW	0EB7FH				;<
0C28	08BF			3299	DEFW	0BF08H				;A'
0C2A	0EBF			3300	DEFW	0BF0EH				;F'
0C2C	70BC			3301	DEFW	0BC70H				;B'
0C2E	C6BF			3302	DEFW	0BFC6H				;C'
0C30	F0BC			3303	DEFW	0BCF0H				;D'
0C32	06BF			3304	DEFW	0BF06H				;E'
0C34	09BF			3305	DEFW	0BF09H				;H'
0C36	C7BF			3306	DEFW	0BFC7H				;L'

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT	MPF IP	1983.1.1	PAGE 58	ASM 5.9
				3307	SHIFTT:					
0C38	3C			3308	DEFB	3CH				<
0C39	FF			3309	DEFB	0FFH				
0C3A	3E			3310	DEFB	3EH				>
0C3B	FF			3311	DEFB	0FFH				
0C3C	2A			3312	DEFB	2AH				*
0C3D	21			3313	DEFB	21H				!
0C3E	22			3314	DEFB	22H				"
0C3F	23			3315	DEFB	23H				#
0C40	24			3316	DEFB	24H				\$
0C41	25			3317	DEFB	25H				%
0C42	26			3318	DEFB	26H				&
0C43	27			3319	DEFB	27H				'
0C44	28			3320	DEFB	28H				(
0C45	29			3321	DEFB	29H				)
0C46	3B			3322	DEFB	3BH				;
0C47	FF			3323	DEFB	0FFH				
0C48	FF			3324	DEFB	0FFH				
0C49	FF			3325	DEFB	0FFH				
0C4A	FF			3326	DEFB	0FFH				
0C4B	2F			3327	DEFB	2FH				/
0C4C	FF			3328	DEFB	0FFH				
0C4D	FF			3329	DEFB	0FFH				
0C4E	FF			3330	DEFB	0FFH				
0C4F	FF			3331	DEFB	0FFH				
0C50	FF			3332	DEFB	0FFH				
0C51	FF			3333	DEFB	0FFH				
0C52	FF			3334	DEFB	0FFH				
0C53	FF			3335	DEFB	0FFH				
0C54	FF			3336	DEFB	0FFH				
0C55	2D			3337	DEFB	2DH				-
0C56	FF			3338	DEFB	0FFH				
0C57	5B			3339	DEFB	5BH				^
0C58	40			3340	DEFB	40H				@
0C59	FF			3341	DEFB	0FFH				
0C5A	FF			3342	DEFB	0FFH				
0C5B	3D			3343	DEFB	3DH				=
0C5C	2B			3344	DEFB	2BH				+
				3345	MPFII:					
0C5D	2A2A2A2A			3346	DEFM	'*****MPF'				
0C65	2D			3347	DEFB	2DH				-
0C66	49			3348	DEFM	'I'				
0C67	2D			3349	DEFB	2DH				-
0C68	504C5553			3350	DEFM	'PLUS*****'				
0C71	0D			3351	DEFB	0DH				
				3352	ERR_SP:					
0C72	4552524F			3353	DEFM	'ERROR'				
0C77	2D			3354	DEFB	2DH				_
0C78	5350			3355	DEFM	'SP'				
0C7A	0D			3356	DEFB	0DH				
				3357	SYS_SP:					
0C7B	535953			3358	DEFM	'SYS'				
0C7E	2D			3359	DEFB	2DH				_
0C7F	5350			3360	DEFM	'SP'				
0C81	0D			3361	DEFB	0DH				
				3362	PRTON:					
0C82	50525420			3363	DEFM	'PRT ON'				
0C88	0D			3364	DEFB	0DH				

LOC	OBJ CODE M	STMT	SOURCE	MPF IP STATEMENT	1983.1.1	PAGE 59 ASM 5.9
		3365		PRTOFF:		
0C89	50525420	3366		DEFM 'PRT OFF'		
0C90	0D	3367		DEFB 0DH		
		3368		RAM2K_VALUE SET:		
0C91	00F8	3369		DEFW 0F800H		;SET EDITOR LIMITS.
0C93	FFFC	3370		DEFW 0FCFFH		
0C95	00FE	3371		DEFW 0FE00H		;SET SYMBOL LIMITS.
0C97	A0FE	3372		DEFW 0FEA0H		
0C99	00FD	3373		DEFW 0FD00H		;SET OBJECT LIMITS.
0C9B	FFFD	3374		DEFW 0FDFFH		
		3375		RAM4K_VALUE SET:		
0C9D	00F0	3376		DEFW 0F000H		;SET EDITOR LIMITS.
0C9F	FFFA	3377		DEFW 0FAFFH		
0CA1	00FD	3378		DEFW 0FD00H		;SET SYMBOL LIMITS.
0CA3	A0FE	3379		DEFW 0FEA0H		
0CA5	00FB	3380		DEFW 0FB00H		;SET OBJECT LIMITS.
0CA7	FFFC	3381		DEFW 0FCFFH		
		3382	TENS	; TABLE USED BY 'TOASCII' TO CONVERT		
		3383		; BINARY TO DECIMAL DIGITS		
0CA9	6400	3384		DEFW 100		
0CAB	0A00	3385		DEFW 10		
0CAD	0100	3386		DEFW 1		
0CAF	20455252	3387	ERRMSG	DEFM ' ERRORS'		
0CB6	0D	3388		DEFB 0DH		

```

3389 *HEADING RAM STORAGE
3390 ;*****;
3391 ;*      *;
3392 ;*      STORAGE      *;
3393 ;*      FOR MONITOR  *;
3394 ;*      *;
3395 ;*****;
3396 ;
3397 ;
FEA0 3398      ORG      0FEA0H
3399 USERSTK:
FEA0 3400      DEFS     30H
FED0 3401      ORG      0FED0H
3402 SYSSTK:
FED0 3403 STEPBF DEFS     9
3404 TEXT_F      ;ASSEMBLER SOURCE FROM.
FEA9 3405 EDIT_START_ADDR DEFS     2      ;EDITOR BOTTOM.
3406 TEXT_T      ;ASSEMBLER SOURCE TO.
FEDB 3407 END_DATA_ADDR DEFS     2      ;EDITOR TOP.
FEDD 3408 END_LN NO DEFS     2      ;EDITOR LAST LINE NUMBER.
FEDF 3409 RAM_START_ADDR DEFS     2      ;EDITOR LOW LIMIT.
FEE1 3410 EDIT_END_ADDR DEFS     2      ;EDITOR HIGH LIMIT.
FEE3 3411 ST_F DEFS     2      ;ASSEMBLER SYMBOL TABLE FROM.
FEE5 3412 ST_T DEFS     2      ;ASSEMBLER SYMBOL TABLE TO.
FEE7 3413 OBJ_F DEFS     2      ;ASSEMBLER OBJECT CODE FROM.
FEE9 3414 OBJ_T DEFS     2      ;ASSEMBLER OBJECT CODE TO.
FEEB 3415 END_ADDR DEFS     2      ;Contains the limit address
3416      ;of ccommand INSERT or DELETE .
FEED 3417 BRAD DEFS     2      ;Breakpoint address .
FEED 3418 BRDA DEFS     1      ;Data of breakpoint address .
FEF0 3419 POWERUP DEFS     1      ;Power_up initialization .
FEF1 3420 TEST DEFS     1      ;Bit 7 -- set when illegal key
3421      ; is entered.
FEF2 3422 STEPFG DEFS     1      ;STEP mode test flag .
FEF3 3423 PRTFLG DEFS     1      ;Printer toggle switch .
FEF4 3424 BEEPSET DEFS     1      ;Beep sound toggle switch.
FEF5 3425 FBEEP DEFS     1      ;Frequency of BEEP .
FEF6 3426 TBEEP DEFS     2      ;Time duration of BEEP .
FEF8 3427 MADDR DEFS     2      ;Temporary storage .
FEFA 3428 TEMP1 DEFS     4      ;See comments on command STEP .
FEFE 3429 ATEMP DEFS     1      ;Temporary storage .
FEFF 3430 HLTEMP DEFS     2      ;Temporary storage .
FF01 3431 IMLAD DEFS     2      ;Contains the address of Opcode 'FF'
3432      ;service routine.( RST 38H, mode
3433      ;1 interrupt, etc).
FF03 3434 RCOUNT DEFS     1      ;Register counts in register table.
FF04 3435 INPBF DEFS     40      ;Input buffer .
FF2C 3436 DISPBF DEFS     82      ;Display buffer .
FF7E 3437 GETPT DEFS     2      ;Temporary storage for GETHL .
FF80 3438 TYPEFG DEFS     1      ;Type test flag .
FF81 3439 CRSET DEFS     1      ;Display delay time .
FF82 3440 OUTPTR DEFS     2      ;Input buffer pointer.
FF84 3441 DISP DEFS     2      ;Display buffer pointer .
FF86 3442 INPTR DEFS     2      ;Limit of input buffer pointer .
3443 REGBF:
FF88 3444 USERAF DEFS     2
FF8A 3445 USERBC DEFS     2
FF8C 3446 USERDE DEFS     2

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RAM STORAGE		MPF IP	1983.1.1	PAGE 61
LOC	OBJ CODE M STMT	SOURCE STATEMENT		ASM 5.9
FF8E	3447	USERHL	DEFS 2	
FF90	3448	UAFP	DEFS 2	;AF'
FF92	3449	UBCP	DEFS 2	;BC'
FF94	3450	UDEP	DEFS 2	;DE'
FF96	3451	UHLP	DEFS 2	;HL'
FF98	3452	USERIX	DEFS 2	
FF9A	3453	USERIY	DEFS 2	
FF9C	3454	USERSP	DEFS 2	
FF9E	3455	USERPC	DEFS 2	
FFA0	3456	USERIF	DEFS 2	
	3457	BLANK	EQU 6FD0H	
	3458	K_TAB	EQU 068H	;TAB CODE
	3459	TVSET	EQU 0A000H	;The first memory location
	3460			;of TV interface board .
	3461	TV	EQU 0A001H	;The starting address of monitor
	3462			;program on TV interface board .
	3463	BASICC	EQU 2020H	;The starting address of
	3464			;reenter BASIC .

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ADDBAC	0AD2		2992	2989															
ASM	FFFF	X	3519	506															
ATEMP	FEFE	G	3429	262	278	317	323	3467											
A_Z?	0B4B	G	3137	3515															
B3	04A7		1370	1360	1363														
BACK	00FE		463	482															
BASIC3	0185		565	510	512														
BASICC	2020		3463	573															
BASICZ	FFFF	X	3518	572															
BEEP	0803		2249	744															
BEEPSE	FEF4	G	3424	601	2250	3475													
BEEP_C	01A9		600	518															
BITEND	07F1		2221	2216															
BLANK	6FD0	G	3457	773	3469														
BLANK0	0AEB		3011	3007															
BLOOP	074D		1995	1999															
BRAD	FEED	G	3417	270	386	704	1351	1369	1371	1416	3466								
BRDA	FEED	G	3418	271	385	1373	3466												
BREAK	047D		1349	496															
BREAK1	048D		1357	1367															
B_SP	0A6A	G	2845	2820	2823	3495													
B_TAB	0A41		2822	2819	2832														
B_TAB1	0A53		2833	2825															
B_TAB2	0A56		2835	2844															
CCURSO	0A7B		2868																
CHK40	0912	G	2548	2767	3476														
CHKHE2	08E2	G	2485	1254	1365	1522	3482												
CHKHEX	08DF	G	2483	987	1411	1811	2343	3481											
CHKIN1	0859		2346	2349															
CHKINP	0854		2338	984															
CHRW	0924	G	2574	1242	1354	1619	1622	2238	2353	2355	2357	2744	2796						
				2913	2963	3003	3010	3016	3498										
CLEAR	09B9	G	2715	1659	1727	2236	2397	2625	3497										
CLOOP	0AC0		2981	2995															
CLRB	0210		698	1362															
CLRBF	07F6	G	2235	416	447	2624	3488												
CLRDSP	0840		2325	718	2722														
CLRI	0217		706	697	1251														
COLDEL	0050		31	900															
CONT28	003E		258	204															
CONVER	0821		2293	1922	2583	2680	2843	2869											
COUNT	FFFF	X	3523	2805															
COUNT1	075D		2043	2062	2069														
CR	093B	G	2602	3489															
CR0	0971		2628	729	2609	2771													
CR1	097A	G	2642	3490															
CR2	0981	G	2654	969	2400	3491													
CR3	0985	G	2666	448	524	1017	1055	1175	1230	1259	1293	1338	1374						
				1704	1719	3492													
CR4	093D	G	2604	2645	2656	2668	3493												
CR5	095B		2618	2611	2614														
CRSE1	FF81	G	3439	2605	2612	2620	2770	3466											
CURSOR	0A79	G	2866	2585	2626	2768	2853	3505											
CV1	08F7		2513	2518															
CV2	08FA		2516	2512	2521														
CV3	08EF		2509	2531															
CVT	08FD		2519	2510															
CVTHEX	0901		2522																

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HEXBIN 0AF4 G 3031 3510
HEXFLA FFFF X 3525 3034 3055 3084
HEXX 0A89 G 2891 967 1131 1240 1352 2911 3499
HHH 0AB5 2962 2960
HLTEMP FEFF G 3430 203 279 324 328 3467
IGNORE 0177 528 462 470
IM1AD FF01 G 3431 248 687 3467
INI 01B0 611 175
INI1 01DC 663 670
INI2 01DE 664 666
INI3 01F4 675
INI4 0202 686
INI5 01F2 674 672
INI6 01CB 632 733
INI7 021E 715 300 637
INI8 0241 731 624
INPBF FF04 G 3435 719 997 1248 1253 1359 1364 1407 1519 2413 2484
      2717 3468
INPTR FF86 G 3442 2765 2801 2808 3469
INSET 03E6 1202 500
INSET1 0426 1245 1255
INSET2 0440 1258 1249 1252
INSET3 03E9 1204 1231
INSET4 0415 1232 1203 1284
JUMP 0462 1302 504
K0 0B52 3147
K1 0B53 3148
K10 0B62 3163
K11 0B63 3164
K12 0B64 3165
K13 0B65 3166
K15 0B67 3168
K16 0B68 3169
K18 0B6A 3171
K19 0B6B 3172
K1B 0B6D 3174
K1C 0B6E 3175
K1D 0B6F 3176
K1E 0B70 3177
K1F 0B71 3178
K2 0B54 3149
K21 0B73 3180
K22 0B74 3181
K24 0B76 3183
K25 0B77 3184
K27 0B79 3186
K28 0B7A 3187
K2A 0B7C 3189
K2B 0B7D 3190
K2D 0B7F 3192
K2E 0B80 3193
K3 0B55 3150
K30 0B82 3195
K31 0B83 3196
K32 0B84 3197
K33 0B85 3198
K34 0B86 3199
K35 0B87 3200
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MEMEX2	0316		979	955	1151	1261	1303	1388	
MEMEX3	0328		994	965	1605				
MEMEXC	02F3		954	484					
MFOR	03A2		1121	458					
MMODFY	0337		1011	960					
MMOVE	0350		1048	964					
MPERIO	0020		37	2115					
MPFII	0C5D	G	3345	723	3478				
MSG	09CA	G	2739	724	2398	2745	3501		
MTP201	FFFF	X	3533						
MTPPRT	FFFF	X	3529	2414					
MVUP	0381		1084	1074					
NDIGIT	0B2C		3100	3116					
NMI	0066		309	215	686				
NOKEY	02CB		919	911					
NOTHEX	0910		2532	2524					
NOTONE	0817		2260	2253					
NOTTAB	0A11		2795	2792					
OBJ_F	FEE7	G	3413	3472					
OBJ_T	FEE9	G	3414	3472					
OLOOP	07CF		2199	2202					
ONE	0B14	G	3072	2523	3040	3494			
ONE_1K	0004		51	2220					
ONE_2K	0004		52	2218					
OUT0	07E1		2213						
OUT1	07EA		2217	2212					
OUTBIT	07DC		2206	2198	2200	2204			
OUTBYT	07C9		2190	2186					
OUTPTR	FF82	G	3440	720	998	1932	2577	2580	2607
				2799	2809	2816	2834	3469	2685
									2687
									2718
									2764
P101	03A9		1128	1140					
P102	030F		968	1132					
P105	054C		1542	1538					
P106	055F		1563	1559					
P111	04BF		1390	1386					
P82551	0083		15	150					
P82552	0093		19	156					
PERIOD	077A		2087	1892	1906	2043			
POWERU	FEF0	G	3419	173	675	3466			
PREOUT	04DF		1427	1393					
PRINT0	0AE6		3008	3014					
PRINTT	0893	G	2410	2618	3485				
PRTF	01A5		591	589					
PRTFLG	FEF3	G	3423	584	586	613	2432	3466	
PRTMES	0886		2396	430	592	1873			
PRTOFF	0C89		3365	588					
PRTON	0C82		3362	590					
PRT_CO	0195	G	583	522	3474				
PRT_M2	FFFF	X	3532						
PRT_MP	FFFF	X	3531	673					
PTEST	08A3	G	2431	1033	2410	2610	3514		
PTESTT	08A8		2435	546	671				
PWCODE	00A5		23	174	674				
RAM2K	0C91		3368	732					
RAM4K	0C9D		3375	631					
RAMCHK	0819		2272	371	374	622	1152		
RAMT1	01B9		621						
RAMT2	01BC		622	626					

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SYMBOL	VAL	M	DEFN	REFS		
SHIFTT	0C38		3307	829		
SHORTP	076C		2063	2052		
SK1	0B48		3134	3131		
SKIP	0B40	G	3128	3136	3507	
SKIP	08BA		2460	2457	2464 2466 2474 2476 2478 2480	
SPACE1	0A95	G	2912	1099	1617 1623 3500	
SQWAVE	087A		2378	2383		
STEP	04B1		1381	494		
STEPBF	FED0	G	3403	1049	1051 1053 1060 1070 1080 1205 1207 1210 1225	
				1227	1285 1287 1289 1814 1818 1820 1832 1838 1909	
				1920	1957 2156 3466	
STEPFG	FEF2	G	3422	1383	1429 1653 3466	
STPTR	08C4		2467	2472		
ST_F	FEE3	G	3411	3472		
ST_T	FEE5	G	3412	3472		
SUM	07A3		2130			
SUM1	079F		2120	1823	1956	
SUMCAL	07A4		2138	2140		
SUPRES	0AD9		2997	2994		
SYSSTK	FED0		3402	168	363 408 446	
SYS_SP	0C7B		3357	428		
TAB?	09A9		2690	2681	2824 2840	
TAB??	09A0		2684	2678		
TAB?LP	09B3		2698	2701		
TABOUT	0989		2673	2582	2682	
TAB_RE	0935		2584	2683	2688	
TAPEIN	073B		1966	1912	1954	
TAPEOU	07BF		2179	1845	1855 2188	
TBEEP	FEF6	G	3426	2256	3467	
TEMP	FFFF	X	3524	2932		
TEMP1	FEFA	G	3428	1427	1442 1473 1487 3467	
TENS	0CA9		3382	2978		
TERR	0775		2082	2048		
TEST	FEF1	G	3420	291	529 765 3466	
TEST5	FFFF	X	3530	1036		
TEXT_F	FED9	G	3404	3473		
TEXT_T	FEDB	G	3406	3473		
TLOOP	073D		1976	1979		
TNEXT	01C3		625	623		
tone	0874		2374	2257	2371	
tone1k	086E		2369	1837	2221	
tone2k	0872		2372	1851	1859 2214 2219	
TV	A001	G	3461	2631	3469	
TVSET	A000	G	3459	2629	3469	
TYPEFG	FF80	G	3438	456	464 727 957 1635 3468	
UAFP	FF90		3448			
UBCP	FF92		3449			
UDEP	FF94		3450			
UHLP	FF96		3451			
USERAF	FF88		3444	1462	1486	
USERBC	FF8A		3445			
USERDE	FF8C		3446			
USERHL	FF8E		3447			
USERIF	FFA0		3456	289	353 361 1430 1463	
USERIX	FF98		3452			
USERIY	FF9A		3453	330		
USERPC	FF9E		3455	326	1389 1414 1471 1660 1728	
USERSP	FF9C		3454	299	329 369 1461	

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USERST	FEA0	3399	298	381	696
YES_0	0AE2	3004	2999		
ZERO_1	0002	53	2215		
ZERO_2	0008	54	2213		
ZSUM	0094	24	231		



MULTITECH INDUSTRIAL CORPORATION

OFFICE/ 977 MIN SHEN E ROAD TAIPEI 105.

TAIWAN. R.O.C.

TEL:(02)769-1225(10 LINES)

TLX:23756 MULTIIC, 19162 MULTIIC.

FACTORY/5, TECHNOLOGY ROAD III 111

HSINCHU SCIENCE. BASED INDUSTRIAL PARK

HSINCHU TAIWAN. 300. R.O.C.

TEL:(035)775102(3 LINES)

DOC. NO.: M1PM06-304A